

# *Chapter 5*

## *Application Layer*

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- INTRODUCTION
  - CLIENT-SERVER PARADIGM
  - STANDARD APPLICATIONS
    - HTTP
    - FTP
    - SMTP
    - Telnet
    - SSH
    - DNS



## **File Transfer Protocol (FTP)**

- Components of FTP Client & Server
- Connections
  - Control connection
    - Commands
      - Data structure
      - File type
      - Transmission mode
      - File transfer
    - Responses
  - Data connection
- FTP Security

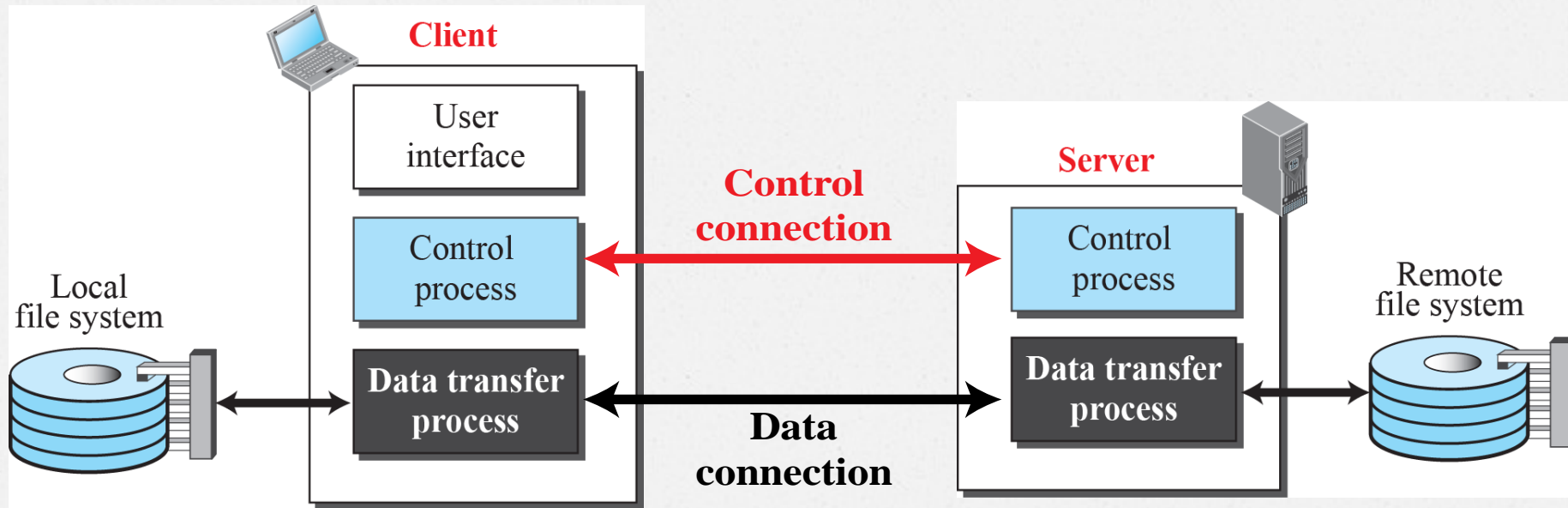


## *File Transfer Protocol(FTP)*

- Standard protocol provided by TCP/IP for copying a file from one host to another.
- Connection Oriented Protocol
- Though HTTP can also transfer files FTP is ideal protocol and better choice for large files.
- Several issues have to be handled by FTP, for example, two systems may use different file name conventions, different ways to represent data, different directory structures.
- Components of FTP Client: user interface, client control process, and the client data transfer process.
- Components of FTP Server: the server control process and the server data transfer process



# FTP



FTP uses two well-known TCP ports:

- port 21 is used for the control connection, and
- port 20 is used for the data connection.

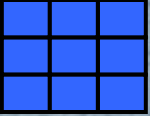
## Lifetimes of Two Connections

- FTP Uses Two Connections
  - The control connection is made between the control processes.
  - The data connection is made between the data transfer processes.
- Separation of commands and data transfer makes FTP more efficient
- Two connections in FTP have different lifetimes
  - The control connection remains connected during the entire interactive FTP session.
  - The data connection is opened and then closed for each file transfer activity.
- When a user starts an FTP session, the control connection opens. While the control connection is open, the data connection can be opened and closed multiple times if several files are transferred.



## Control Connection

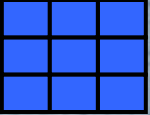
- Port-21
- It uses the NVT ASCII character set
- **commands** are sent from the client to the server.(Only one command)
- **responses** are sent from the server to the client.(Only one command)
- Commands, which are sent from the FTP client control process, are in the form of ASCII uppercase, which may or may not be followed by an argument
- Each line is terminated with a two-character (carriage return and line feed) end-of-line token
- Every FTP command generates at least one response
- We want to transfer files through the data connection. The **client must define the type of file to be transferred**, the structure of the data, and the transmission mode using commands in control connection.



## Some FTP commands

<i>Command</i>	<i>Argument(s)</i>	<i>Description</i>
<b>ABOR</b>		Abort the previous command
<b>CDUP</b>		Change to parent directory
<b>CWD</b>	Directory name	Change to another directory
<b>DELE</b>	File name	Delete a file
<b>LIST</b>	Directory name	List subdirectories or files
<b>MKD</b>	Directory name	Create a new directory
<b>PASS</b>	User password	Password
<b>PASV</b>		Server chooses a port
<b>PORT</b>	port identifier	Client chooses a port
<b>PWD</b>		Display name of current directory
<b>QUIT</b>		Log out of the system
<b>RETR</b>	File name(s)	Retrieve files; files are transferred from server to client
<b>RMD</b>	Directory name	Delete a directory
<b>RNFR</b>	File name (old)	Identify a file to be renamed





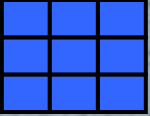
## Some FTP commands (continued)

<i>Command</i>	<i>Argument(s)</i>	<i>Description</i>
<b>RNTO</b>	File name (new)	Rename the file
<b>STOR</b>	File name(s)	Store files; file(s) are transferred from client to server
<b>STRU</b>	<b>F</b> , <b>R</b> , or <b>P</b>	Define data organization ( <b>F</b> : file, <b>R</b> : record, or <b>P</b> : page)
<b>TYPE</b>	<b>A</b> , <b>E</b> , <b>I</b>	Default file type ( <b>A</b> : ASCII, <b>E</b> : EBCDIC, <b>I</b> : image)
<b>USER</b>	User ID	User information
<b>MODE</b>	<b>S</b> , <b>B</b> , or <b>C</b>	Define transmission mode ( <b>S</b> : stream, <b>B</b> : block, or <b>C</b> : compressed)

## Responses in FTP

- A response has two parts: **a three-digit number** followed by **text**.
  - The numeric part defines the code
    - The first digit defines the status of the command. (i.e. good, bad, incomplete)
    - The second digit defines the area in which the status applies. (i.e. syntax, file system, authentication, connection..)
    - The third digit provides additional information.
  - The text part defines needed parameters or further explanations





## Some responses in FTP

<i>Code</i>	<i>Description</i>	<i>Code</i>	<i>Description</i>
<b>125</b>	Data connection open	<b>250</b>	Request file action OK
<b>150</b>	File status OK	<b>331</b>	User name OK; password is needed
<b>200</b>	Command OK	<b>425</b>	Cannot open data connection
<b>220</b>	Service ready	<b>450</b>	File action not taken; file not available
<b>221</b>	Service closing	<b>452</b>	Action aborted; insufficient storage
<b>225</b>	Data connection open	<b>500</b>	Syntax error; unrecognized command
<b>226</b>	Closing data connection	<b>501</b>	Syntax error in parameters or arguments
<b>230</b>	User login OK	<b>530</b>	User not logged in

## Data Structure

Three kinds of interpretations

- The **file structure** format (used by default) has no structure. It is a continuous stream of bytes.
- In the **record structure**, the file is divided into records. This can be used only with text files.
- In the **page structure**, the file is divided into pages, with each page having a page number and a page header. The pages can be stored and accessed randomly or sequentially

## File Type

FTP can transfer one of the following file types across the data connection: ASCII file, EBCDIC file, or image file.



## Transmission Mode

Three kinds of modes

- The **stream mode** is the default mode; data are delivered from FTP to TCP as a continuous stream of bytes..
- The **block mode**, data can be delivered from FTP to TCP in blocks. In this case, each block is preceded by a 3-byte header. The first byte is called the block descriptor; the next two bytes define the size of the block in bytes.
- In the **compressed mode**, the file is compressed and the file is delivered from FTP to TCP as a continuous stream of bytes

## File Transfer

File transfer in FTP means one of three things:

- retrieving a file (server to client),
- storing a file (client to server), and
- directory listing (server to client).

## Data Connection

- Port 20
- Steps in data connection
  1. The client, not the server, issues a passive open using an ephemeral port. This must be done by the client because it is the client that issues the commands for transferring files.
  2. The client sends this port number to the server using the PORT command.
  3. The server receives the port number and issues an active open using the wellknown port 20 and the received ephemeral port number.



## FTP Connection Modes

**FTP** may operate in an active or a passive mode, which determines how a data connection is established. In both cases, a client creates a **TCP** control connection to an **FTP** server command port 21.

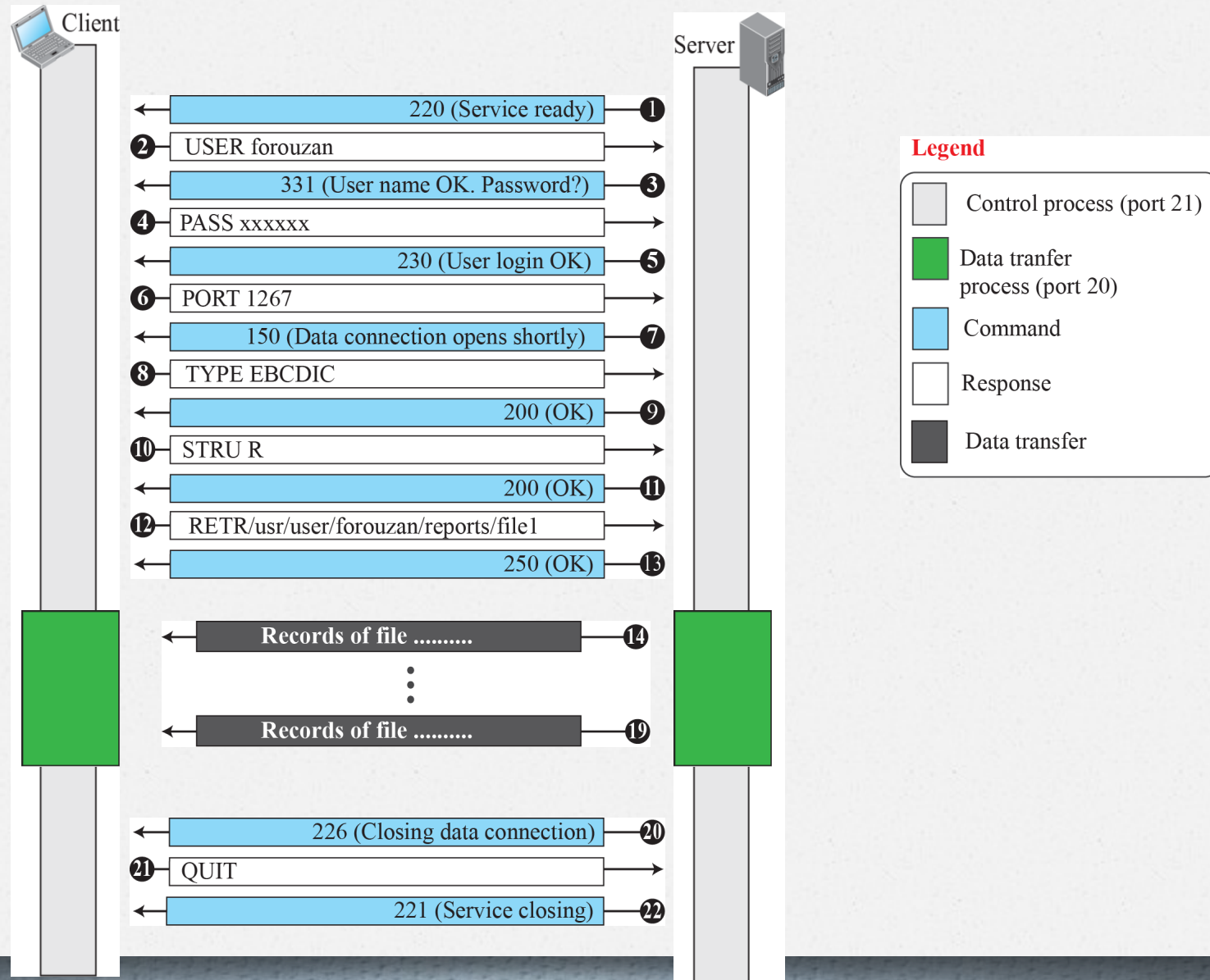
- In the **active mode**, the client starts listening on a random port for incoming data connections from the server (the client sends the FTP command **PORT** to inform the server on which port it is listening).
- In the **passive mode**, the client uses the control connection to send a **PASV** command to the server and then receives a server IP address and server port number from the server, which the client then uses to open a data connection to the server IP address and server port number received.

## Example

An example of using FTP for retrieving a file. The figure shows only one file to be transferred. The control connection remains open all the time, but the data connection is opened and closed repeatedly. We assume the file is transferred in six sections. After all records have been transferred, the server control process announces that the file transfer is done. Since the client control process has no file to retrieve, it issues the QUIT command, which causes the service connection to be closed.



# Example



The following shows an actual FTP session that lists the directories.

```
$ ftp voyager.deanza.fhda.edu
```

```
Connected to voyager.deanza.fhda.edu.
```

```
220 (vsFTPd 1.2.1)
```

```
530 Please login with USER and PASS.
```

```
Name (voyager.deanza.fhda.edu:forouzan): forouzan
```

```
331 Please specify the password.
```

```
Password:*****
```

```
230 Login successful.
```

```
Remote system type is UNIX.
```

```
Using binary mode to transfer files.
```

```
227 Entering Passive Mode (153,18,17,11,238,169)
```

```
150 Here comes the directory listing.
```

<b>drwxr-xr-x</b>	<b>2</b>	<b>3027</b>	<b>411</b>	<b>4096</b>	<b>Sep 24</b>	<b>2002</b>	<b>business</b>
<b>drwxr-xr-x</b>	<b>2</b>	<b>3027</b>	<b>411</b>	<b>4096</b>	<b>Sep 24</b>	<b>2002</b>	<b>personal</b>
<b>drwxr-xr-x</b>	<b>2</b>	<b>3027</b>	<b>411</b>	<b>4096</b>	<b>Sep 24</b>	<b>2002</b>	<b>school</b>

```
226 Directory send OK.
```

```
ftp> quit
```

```
221 Goodbye.
```





# Security for FTP

- Although FTP requires a password, the password is sent in plaintext (unencrypted), which means it can be intercepted and used by an attacker.
- The data transfer connection also transfers data in plaintext, which is insecure.
- one can add a Secure Socket Layer between the FTP application layer and the TCP layer. In this case FTP is called SSL-FTP.