

Week - 08 (06-11-2023) task

1. Write a program to enter five numbers in an integer array. Display the largest number. If the array contains null element, throw the exception.
2. Write a program to enter a string and display it and throw an exception when null character is detected.
3. Consider the student class that contains the following fields

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|---|
| Class : Student |
| Attributes: int rollno string name int age; double marks; |
| Methods: calculateAverage() display() |

Write a Exception class that generates the exceptions if

1. The age of student is negative then display a message “Invalid Number”
2. The marks are greater than 100 and less than 0 then display a message “Invalid range”.

4. Consider the Employee class that contains the following fields

| |
|--|
| Class:Employee |
| Attributes: int empno; string empname; Date dateOfBirth; Date dateOfJoining; double salary; |
| Methods: display() findExperience() updateSalary() |

Write a Exception class that generates the exceptions

1. If dateOfJoining is earlier than 21 years then display a message “Invalid Entry”
2. If the experience is -ve then display a message “invalid entry”

5. Arithmetic operation with fractions

| | | | | | |
|-----------------------|---------------|---|---------------|---|-------------------------|
| Addition | $\frac{a}{b}$ | + | $\frac{c}{d}$ | = | $\frac{a*d + b*c}{b*d}$ |
| Subtraction | $\frac{a}{b}$ | - | $\frac{c}{d}$ | = | $\frac{a*d - b*c}{b*d}$ |
| Multiplication | $\frac{a}{b}$ | * | $\frac{c}{d}$ | = | $\frac{a * c}{b * d}$ |
| Division | $\frac{a}{b}$ | / | $\frac{c}{d}$ | = | $\frac{a * d}{b * c}$ |

Develop a class that represents fractions and performs typical arithmetic operations with them.

■ Define the Fraction class with a numerator and a denominator of type long. The constructor has two parameters of type long: the first parameter (numerator) contains the default value 0, and the second parameter (denominator) contains the value 1. Declare operator functions as methods for - (unary), ++ and -- (prefix only), +=, -=, *=, and /=. The operator functions of the binary operators +, -, *, / and the input / output operators <<, >> are to be declared as friend functions of the Fraction class.

■ Implement the constructor for the Fraction class to obtain a positive value for the denominator at all times. If the denominator assumes a value of 0, issue an error message and terminate the program. Then write the operator functions. The formulae for arithmetic operations are shown above.

■ Then write a main function that calls all the operators in the Fraction class as a test application. Output both the operands and the results.