

1. Merge sort uses which of the following techniques to implement sorting?

- |                            |                    |                            |                     |
|----------------------------|--------------------|----------------------------|---------------------|
| <input type="checkbox"/> A | Backtracking       | <input type="checkbox"/> B | Greedy algorithm    |
| <input type="checkbox"/> C | Divide and conquer | <input type="checkbox"/> D | Dynamic programming |

2. What is the best case time complexity of merge sort?

- |                            |        |                            |               |
|----------------------------|--------|----------------------------|---------------|
| <input type="checkbox"/> A | $O(1)$ | <input type="checkbox"/> B | $O(\log n)$   |
| <input type="checkbox"/> C | $O(n)$ | <input type="checkbox"/> D | $O(n \log n)$ |

3. What is the worst case time complexity of merge sort?

- |                            |                 |                            |                 |
|----------------------------|-----------------|----------------------------|-----------------|
| <input type="checkbox"/> A | $O(n \log n)$   | <input type="checkbox"/> B | $O(n^2)$        |
| <input type="checkbox"/> C | $O(n^2 \log n)$ | <input type="checkbox"/> D | $O(n \log n^2)$ |

4. What is the auxiliary space complexity of merge sort?

- |                            |        |                            |               |
|----------------------------|--------|----------------------------|---------------|
| <input type="checkbox"/> A | $O(1)$ | <input type="checkbox"/> B | $O(\log n)$   |
| <input type="checkbox"/> C | $O(n)$ | <input type="checkbox"/> D | $O(n \log n)$ |

5. A stable sorting algorithm

- |                            |  |                            |                            |
|----------------------------|--|----------------------------|----------------------------|
| <input type="checkbox"/> A | Does not crash   | <input type="checkbox"/> B | Does not run out of memory |
| <input type="checkbox"/> C | Does not change the sequence of appearance of elements | <input type="checkbox"/> D | Does not exist             |

6. An adaptive sorting algorithm

- |                            |                                       |                            |  |
|----------------------------|---------------------------------------|----------------------------|--|
| <input type="checkbox"/> A | Adapts to new inputs                  | <input type="checkbox"/> B | Takes advantage of already sorted elements |
| <input type="checkbox"/> C | Takes inputs which are already sorted | <input type="checkbox"/> D | None of the above                          |

7. Which of the following is not an in-place sorting algorithm?

- |                            |             |                            |                |
|----------------------------|-------------|----------------------------|----------------|
| <input type="checkbox"/> A | Merge sort  | <input type="checkbox"/> B | Quick sort     |
| <input type="checkbox"/> C | Bubble sort | <input type="checkbox"/> D | Insertion sort |

8. Choose the incorrect statement about merge sort from the following:

- |                            |                                 |                            |                             |
|----------------------------|---------------------------------|----------------------------|-----------------------------|
| <input type="checkbox"/> A | It is a comparison based sort   | <input type="checkbox"/> B | It is an adaptive algorithm |
| <input type="checkbox"/> C | It is not an in-place algorithm | <input type="checkbox"/> D | It is a stable algorithm    |

9. Choose the correct code for a merge sort.

- |                            |   |                            |  |
|----------------------------|---|----------------------------|--|
| <input type="checkbox"/> A | <pre>void merge_sort(int arr[], int left, int right) {     if (left &gt; right)     {         int mid = (right-left)/2;         merge_sort(arr, left, mid);         merge_sort(arr, mid+1, right);          merge(arr, left, mid, right); //function to merge sorted arrays     } }</pre>     | <input type="checkbox"/> B | <pre>void merge_sort(int arr[], int left, int right) {     if (left &lt; right)     {         int mid = left+(right-left)/2;         merge_sort(arr, left, mid);         merge_sort(arr, mid+1, right);          merge(arr, left, mid, right); //function to merge sorted arrays     } }</pre> |
| <input type="checkbox"/> C | <pre>void merge_sort(int arr[], int left, int right) {     if (left &lt; right)     {         int mid = left+(right-left)/2;         merge(arr, left, mid, right); //function to merge sorted arrays         merge_sort(arr, left, mid);         merge_sort(arr, mid+1, right);     } }</pre> | <input type="checkbox"/> D | <pre>void merge_sort(int arr[], int left, int right) {     if (left &lt; right)     {         int mid = (right-left)/2;         merge(arr, left, mid, right); //function to merge sorted arrays         merge_sort(arr, left, mid);         merge_sort(arr, mid+1, right);     } }</pre>       |

10. Quick sort follows the divide-and-conquer strategy.

- |                            |      |                            |       |
|----------------------------|------|----------------------------|-------|
| <input type="checkbox"/> A | True | <input type="checkbox"/> B | False |
|----------------------------|------|----------------------------|-------|

11. Quick sort is an in-place (internal) sorting algorithm.

- |                                 |                                  |
|---------------------------------|----------------------------------|
| <input type="checkbox"/> A True | <input type="checkbox"/> B False |
|---------------------------------|----------------------------------|

12. What is the best case complexity of a quick sort algorithm?

- |                                     |  |
|-------------------------------------|--|
| <input type="checkbox"/> A $O(n)$   | <input type="checkbox"/> B $O(n \log n)$ |
| <input type="checkbox"/> C $O(n^2)$ | <input type="checkbox"/> D $O(\log n)$   |

13. What is the worst case complexity of a quick sort algorithm?

- |                                     |  |
|-------------------------------------|--|
| <input type="checkbox"/> A $O(n)$   | <input type="checkbox"/> B $O(n \log n)$ |
| <input type="checkbox"/> C $O(n^2)$ | <input type="checkbox"/> D $O(\log n)$   |

14. Which of the following sorting algorithms is used along with quick sort to sort the sub arrays?

- |   |   |
|---|---|
| <input type="checkbox"/> A Merge sort     | <input type="checkbox"/> B Bubble sort    |
| <input type="checkbox"/> C Insertion sort | <input type="checkbox"/> D Selection sort |

15. How many sub-arrays does the quick sort algorithm divide the entire array into?

- |                                  |                                 |
|----------------------------------|---------------------------------|
| <input type="checkbox"/> A One   | <input type="checkbox"/> B Two  |
| <input type="checkbox"/> C Three | <input type="checkbox"/> D Four |

16. Which of the below given sorting techniques has the highest best-case runtime complexity?

- |  |  |
|--|--|
| <input type="checkbox"/> A Quick sort $[n \log n]$ | <input type="checkbox"/> B Selection sort $[n^2]$  |
| <input type="checkbox"/> C Insertion sort $[n^2]$  | <input type="checkbox"/> D Merge sort $[n \log n]$ |

17. The complexity of the sorting algorithm measures the as a function of the number  $n$  of items to be sorted.

☐ A Average time

☐ B Running time

☐ C Average-case complexity

☐ D Best-case complexity

18. Partition and exchange sort is

☐ A Merge sort

☐ B Bubble sort

☐ C Quick sort

☐ D Insertions sort

### Answer Key

1. c

2. d

3. a

4. c

5. c

6. b

7. a

8. b

9. b

10. a

11. a

12. b

13. c

14. c

15. b

16. b

17. b

18. c