

Priority Queue

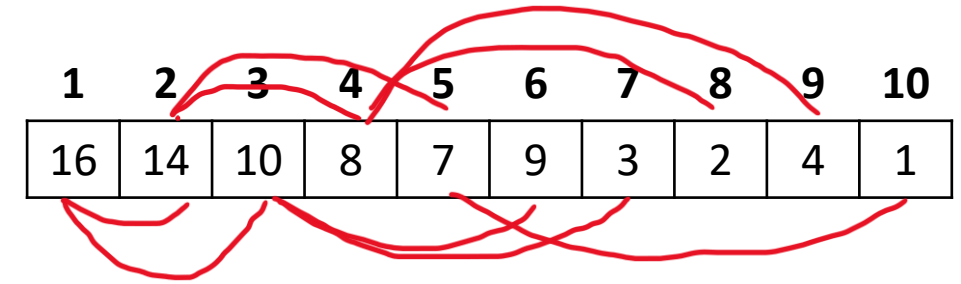
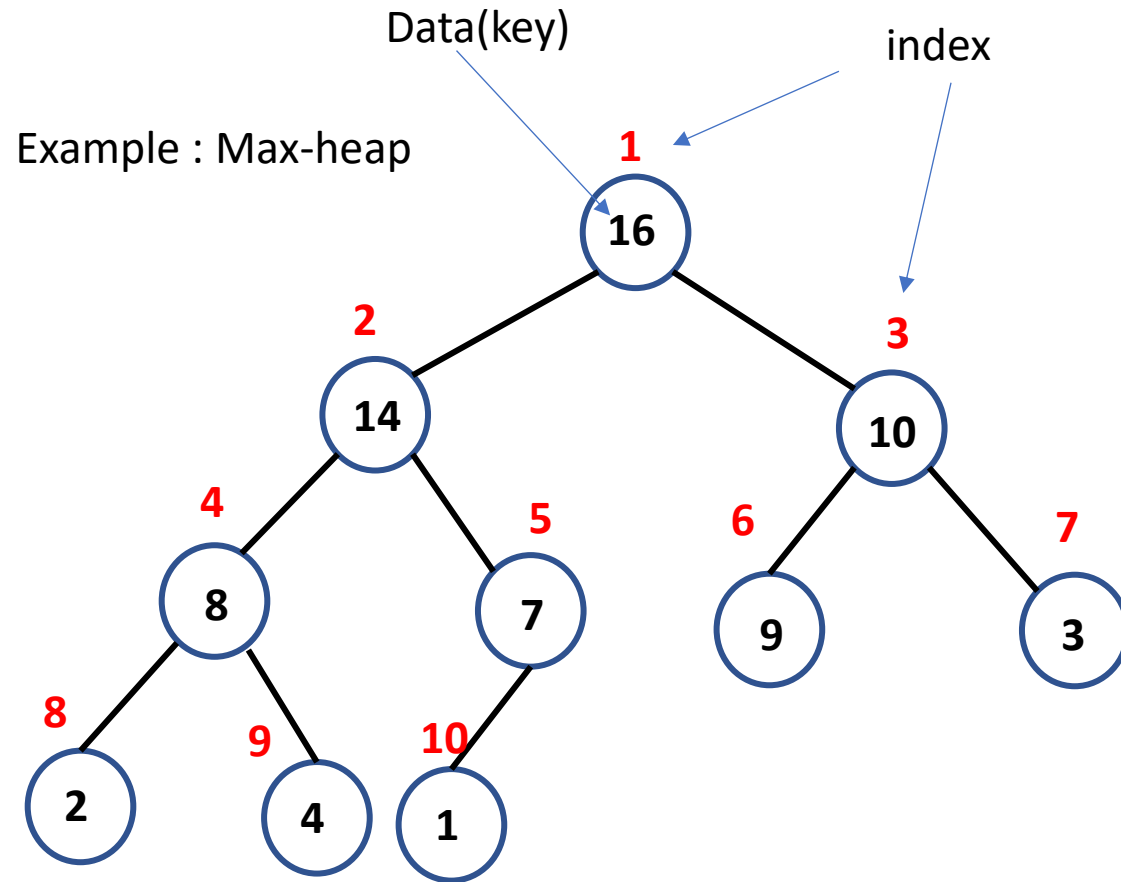
Heap

- A heap(binary) is a nearly complete binary tree.
- An Array A that represents a heap is an object with two attributes
 - $A.length$: gives the number of element in the array.
 - $A.heap-size$: the number elements that can be stored within array A .
 - $0 \leq A.heapsize \leq A.length$.

There are two kinds of heap

- Max-heap
- Min-heap
- A heap is said to be **max-heap**, if every node i other than root $A[parent(i)] \geq A[i]$ i.e., the value of a node is at most the value of its parent. i.e., the largest element in a max-heap is stored at the root , and the subtree rooted at a node contains values no larger than that contained at the node itself.
- A heap is said to be **min-heap**, if every node i other than root $A[parent(i)] \leq A[i]$ i.e., the smallest element is at the root.

Heaps are used to implement Priority Queue

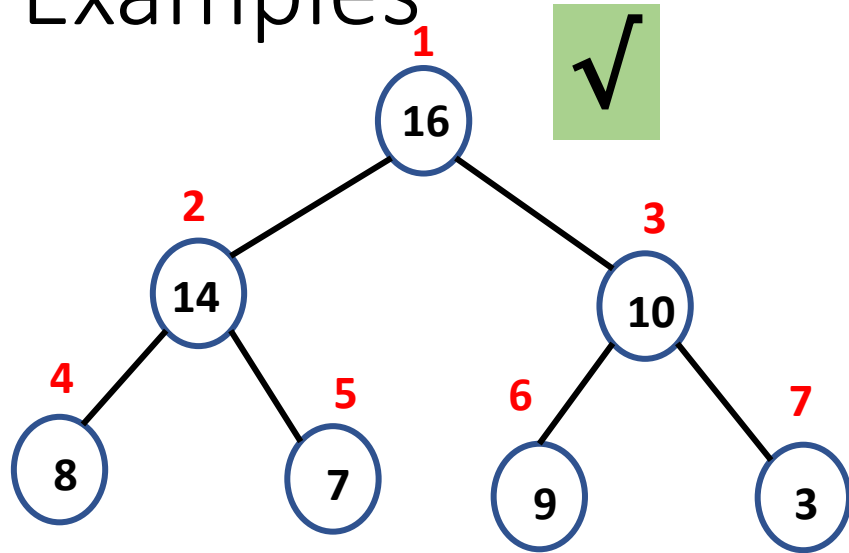


Parent (i) is stored at index $\text{floor}(i/2)$

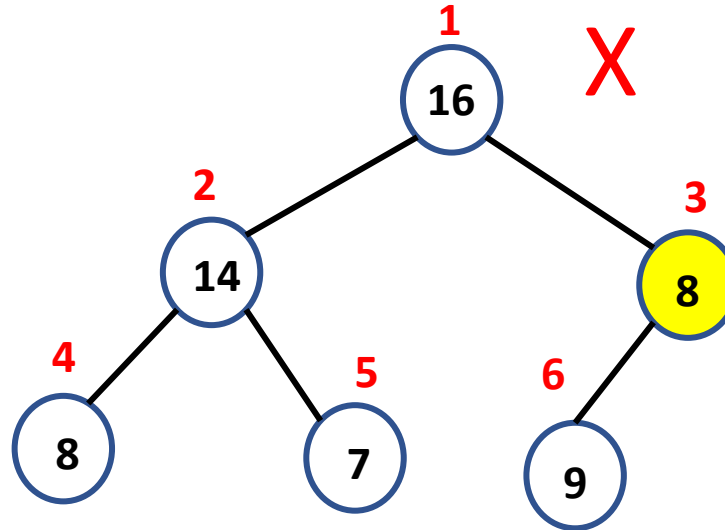
Left child (i) is stored at index $2*i$

Right child (i) is stored at index $2 * i + 1$

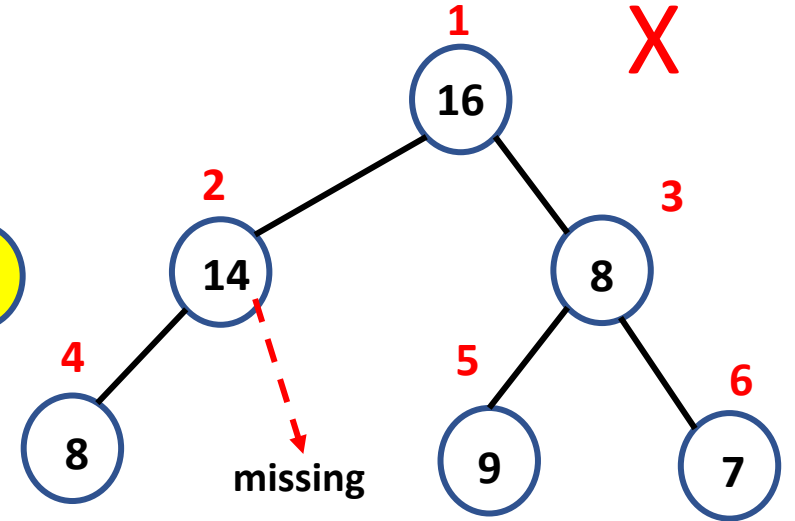
Examples



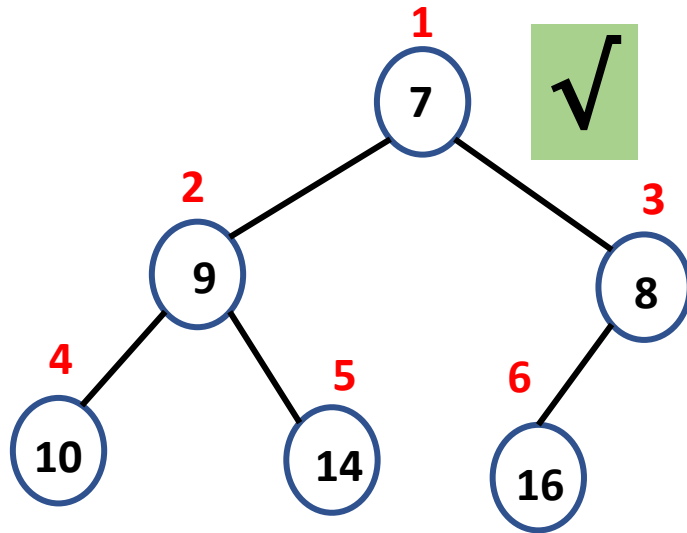
Yes, it is a max-heap



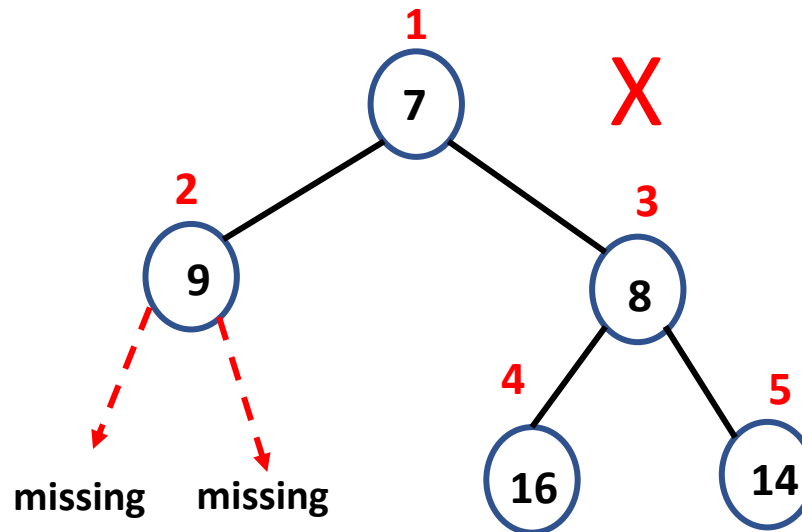
Not a max-heap, because Node 8 violates the heap property



Not a heap, because it is not complete binary tree.



Yes, it is a min-heap

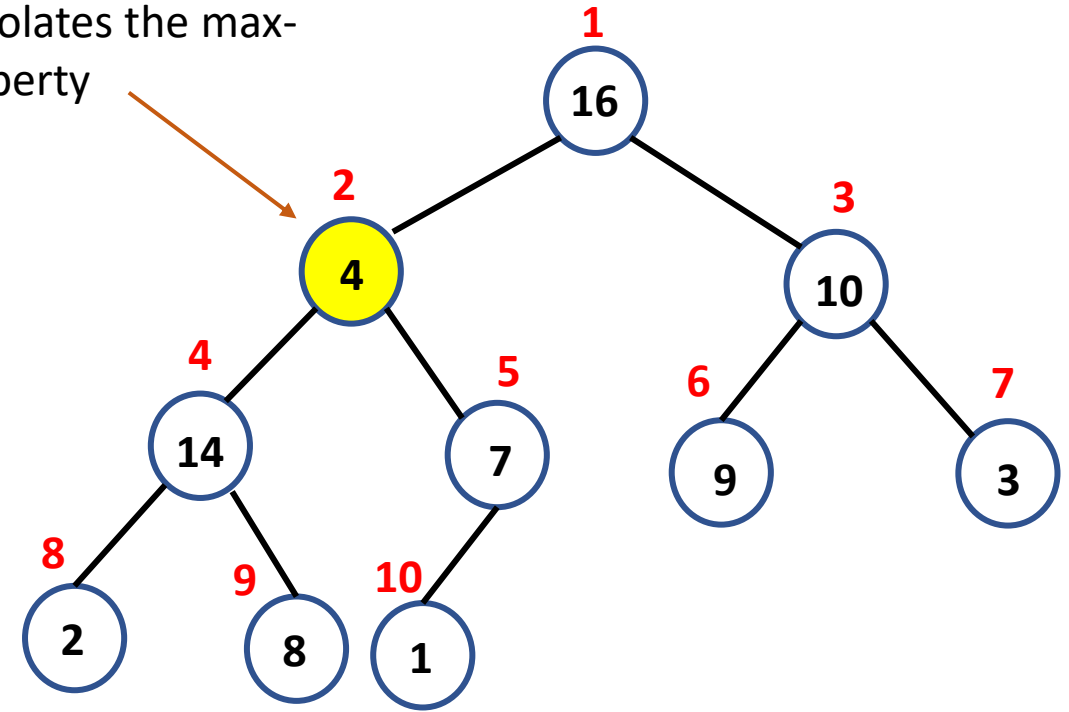


No, it is not a min-heap, because it not a complete binary tree

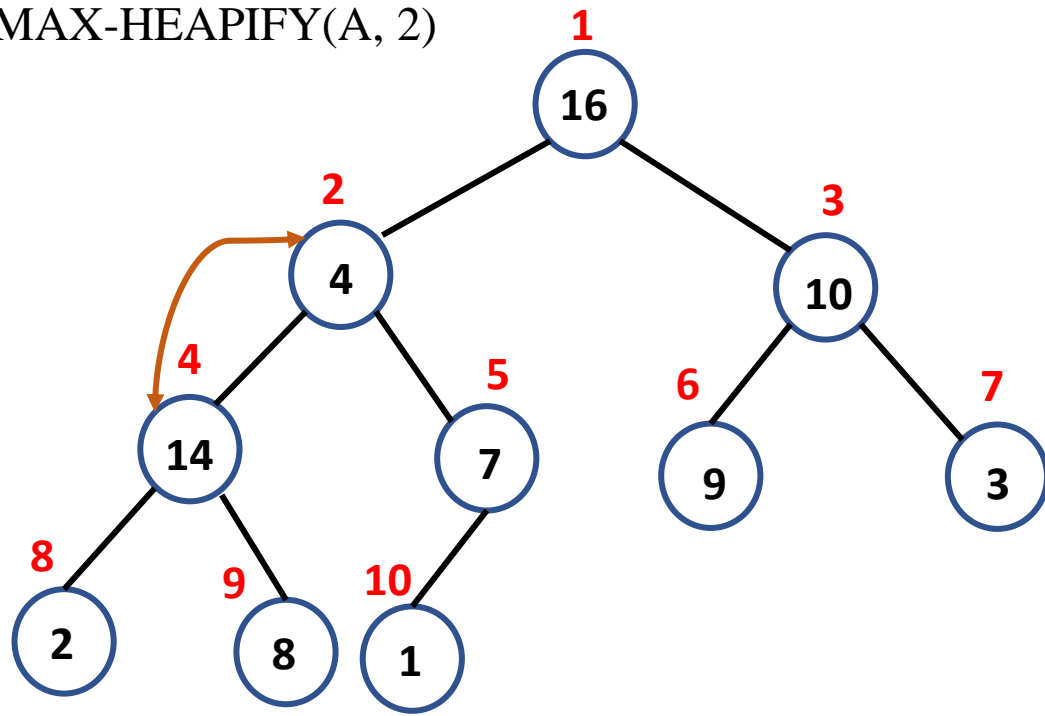
MAX-HEAPIFY(A,i)

```
1  l = LEFT(i)
2  r = RIGHT(i)
3  if  $l \leq \text{A.heap-size}$  and  $\text{A}[l] > \text{A}[i]$ 
4      largest = l
5  else largest = i
6  if  $r \leq \text{A.heap-size}$  and  $\text{A}[r] > \text{A}[\text{largest}]$ 
7      largest = r
8  if largest  $\neq$  i
9      exchange  $\text{A}[i]$  with  $\text{A}[\text{largest}]$ 
10     MAX-HEAPIFY(A , largest)
```

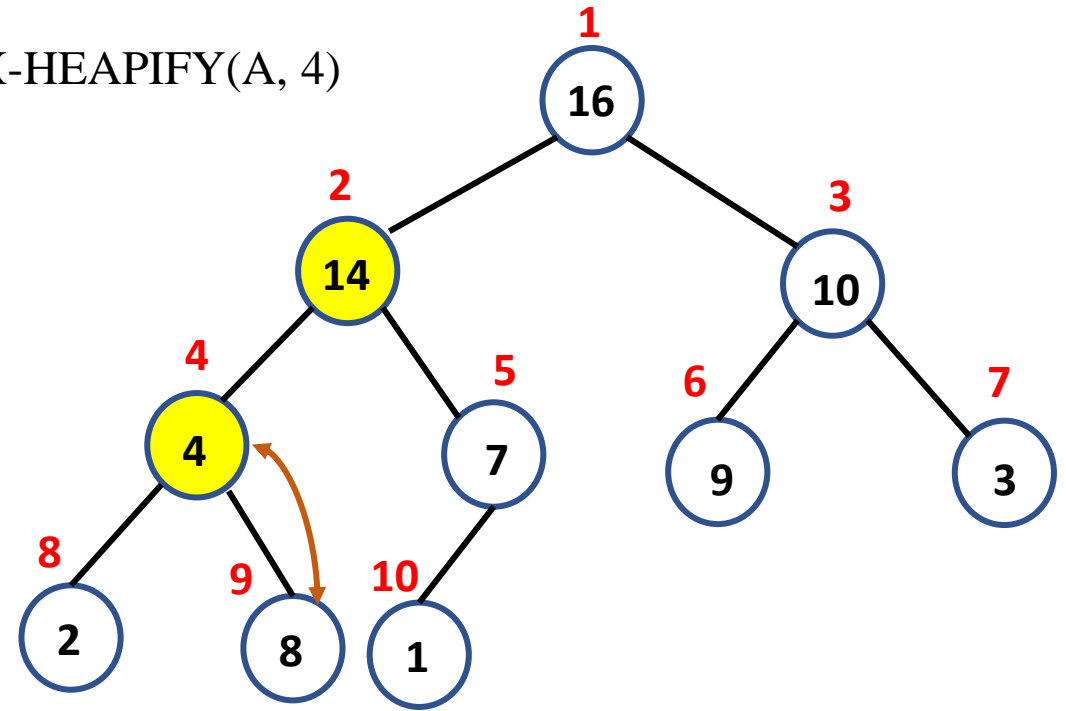
Node 2 violates the max-heap property



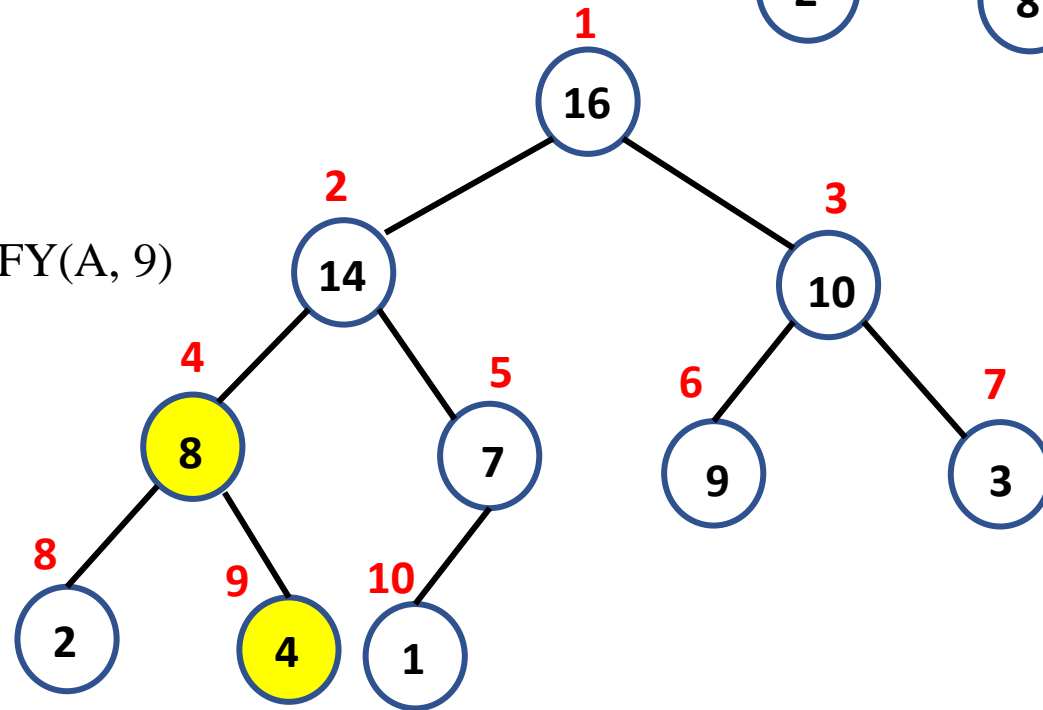
MAX-HEAPIFY(A, 2)



MAX-HEAPIFY(A, 4)



MAX-HEAPIFY(A, 9)



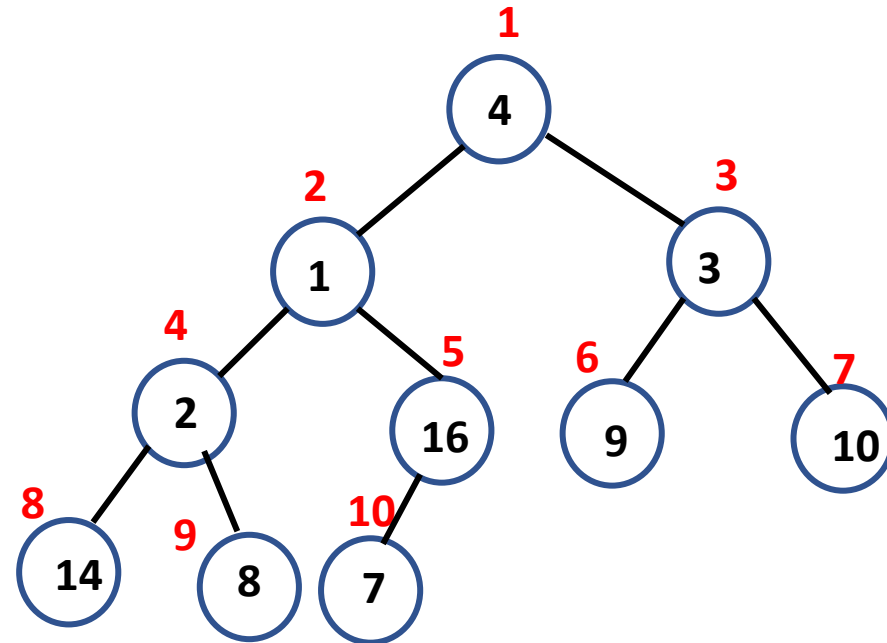
BUILD-MAX-HEAP(A)

1. $A.\text{heapsize} = A.\text{length}$
2. for $i = \text{floor}(A.\text{length}/2)$ downto 1
3. MAX-HEAPIFY(A,i)

$$i = 10/2 = 5$$

MAX-HEAPIFY(A, 5) Heap property is satisfied

	1	2	3	4	5	6	7	8	9	10
A	4	1	3	2	16	9	10	14	8	7



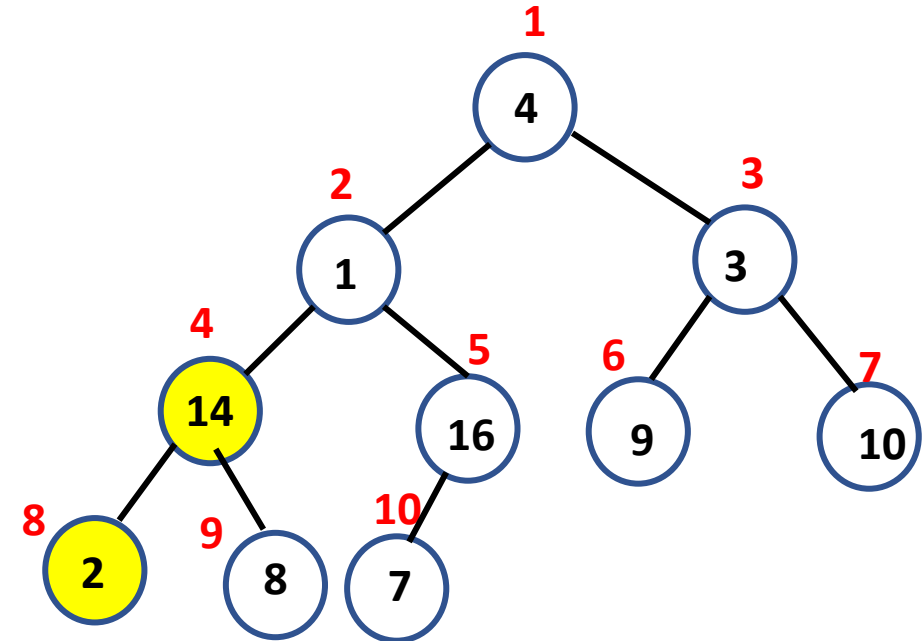
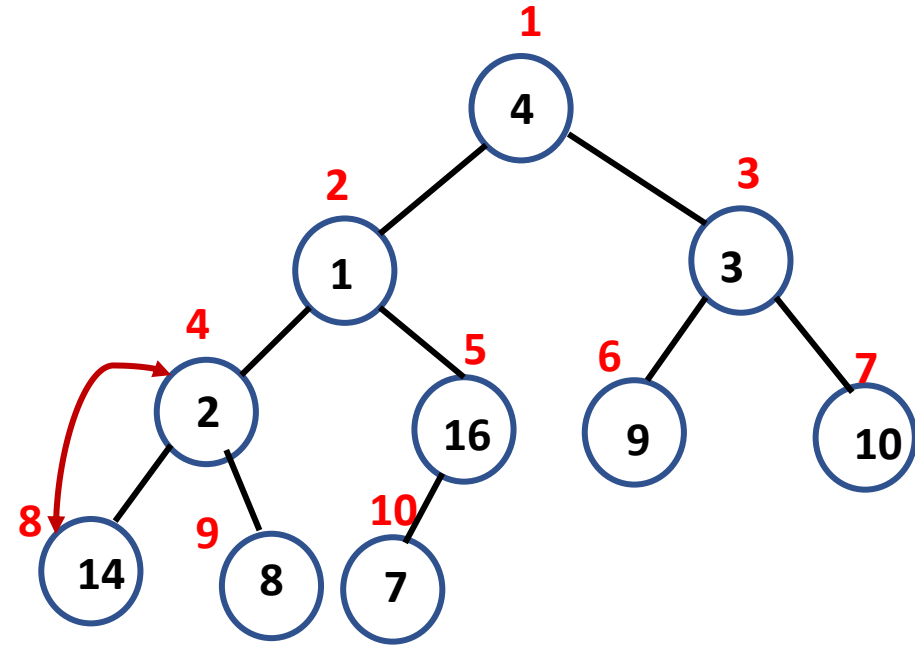
$$i = 10/2 = 5$$

MAX-HEAPIFY(A, 5)

$$i = i - 1 = 4$$

MAX-HEAPIFY(A, 4)

MAX-HEAPIFY(A, 8)



$$i = 10/2 = 5$$

MAX-HEAPIFY(A, 5)

$$i = i - 1 = 4$$

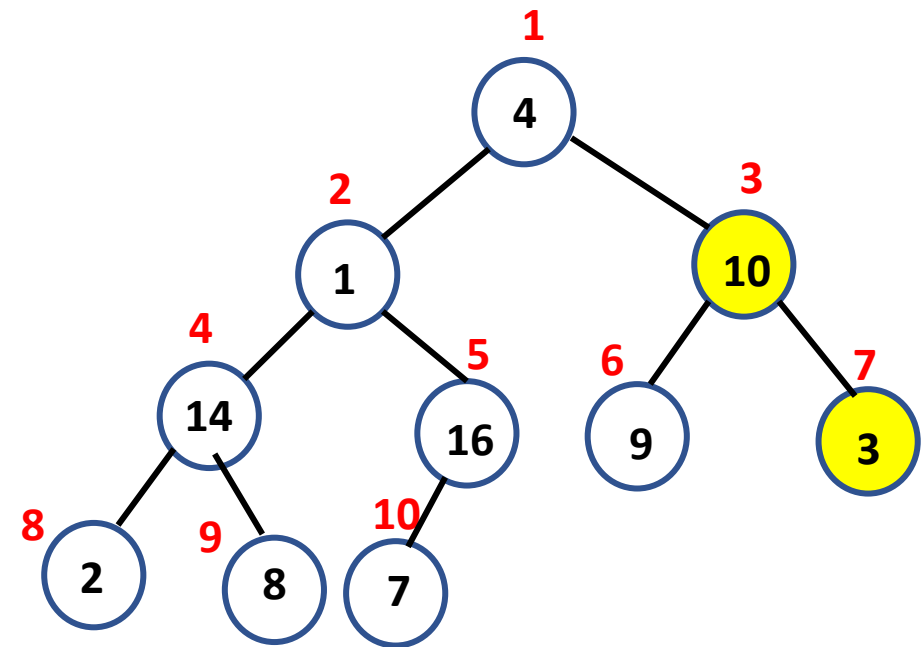
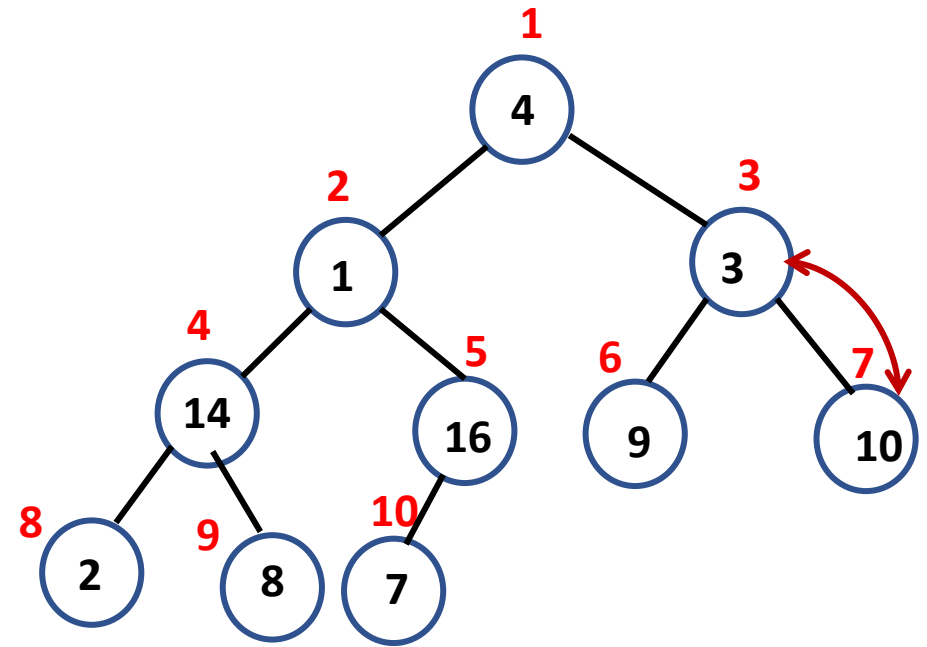
MAX-HEAPIFY(A, 4)

MAX-HEAPIFY(A, 8)

$$i = i - 1 = 3$$

MAX-HEAPIFY(A, 3)

MAX-HEAPIFY(A, 7)



$$i = 10/2 = 5$$

MAX-HEAPIFY(A, 5)

$$i = i - 1 = 4$$

MAX-HEAPIFY(A, 4)

MAX-HEAPIFY(A, 8)

$$i = i - 1 = 3$$

MAX-HEAPIFY(A, 3)

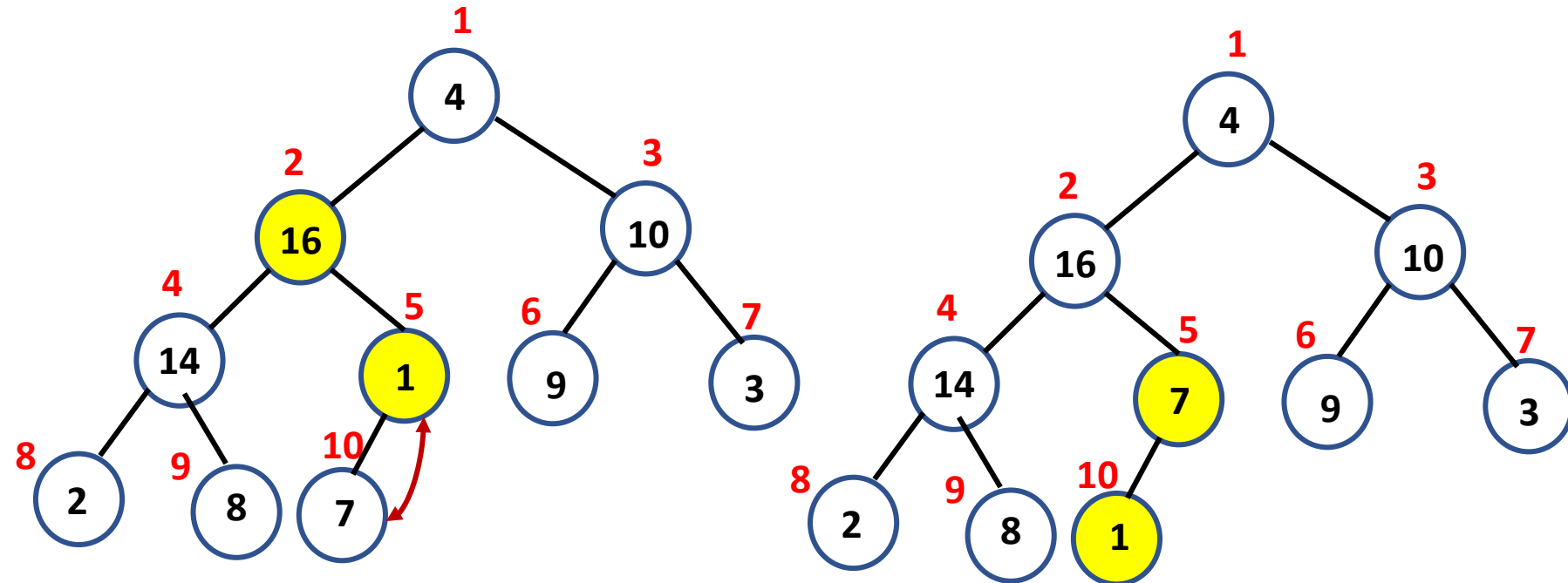
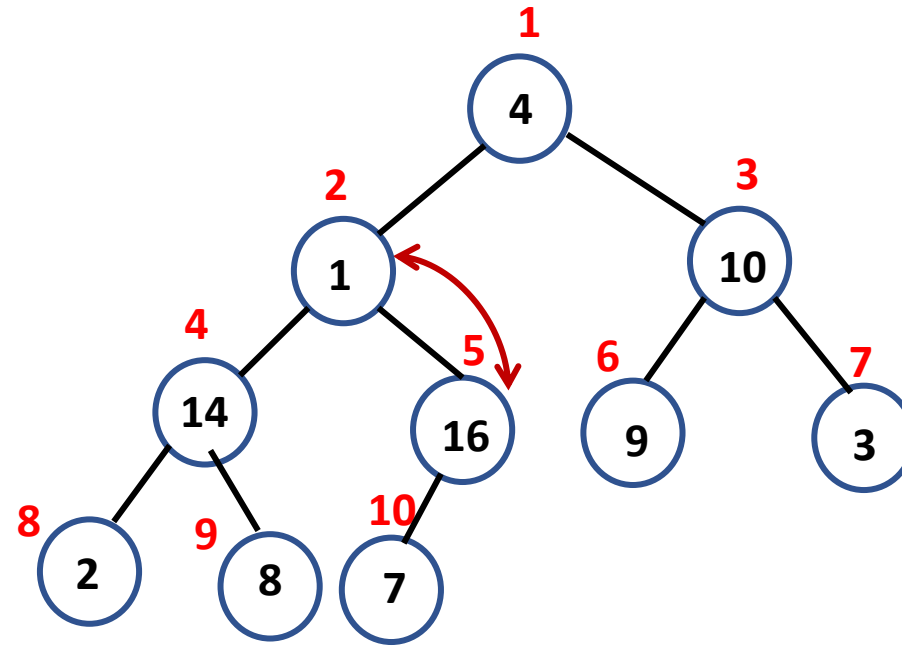
MAX-HEAPIFY(A, 7)

$$i = i - 1 = 2$$

MAX-HEAPIFY(A, 2)

MAX-HEAPIFY(A, 5)

MAX-HEAPIFY(A, 10)



$$i = 10/2 = 5$$

MAX-HEAPIFY(A, 5)

$$i = i - 1 = 4$$

MAX-HEAPIFY(A, 4)

MAX-HEAPIFY(A, 8)

$$i = i - 1 = 3$$

MAX-HEAPIFY(A, 3)

MAX-HEAPIFY(A, 7)

$$i = i - 1 = 2$$

MAX-HEAPIFY(A, 2)

MAX-HEAPIFY(A, 5)

MAX-HEAPIFY(A, 10)

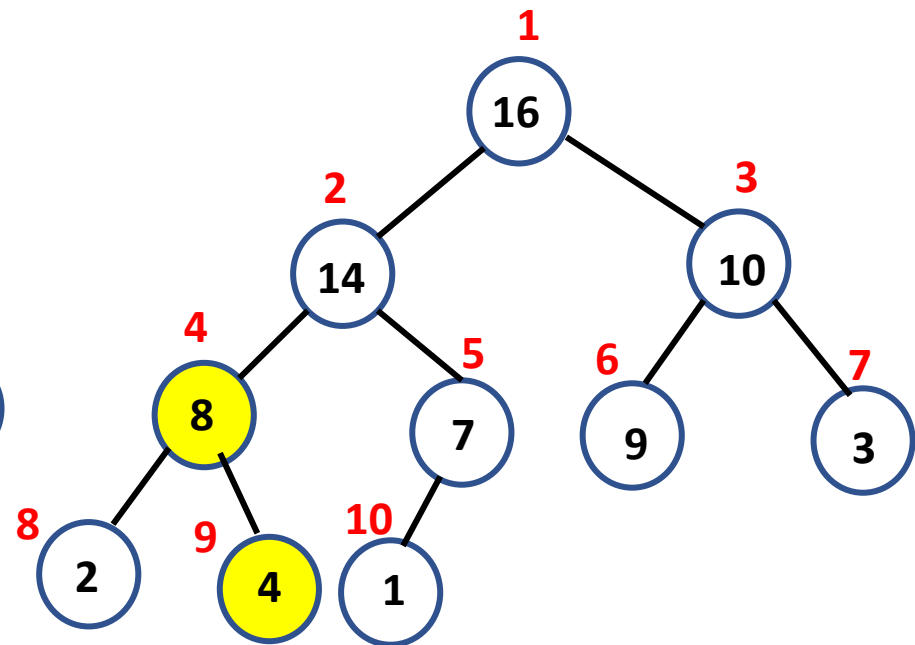
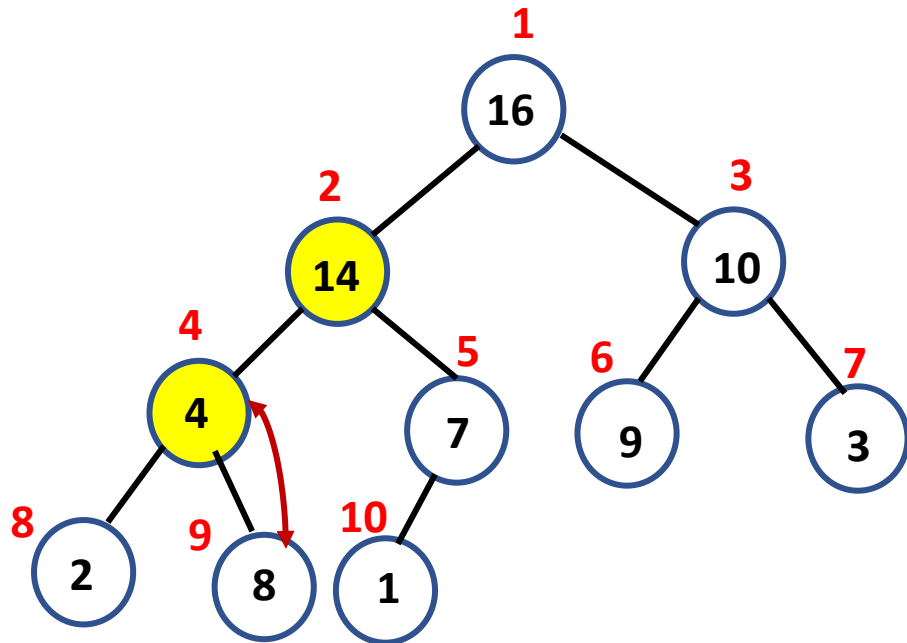
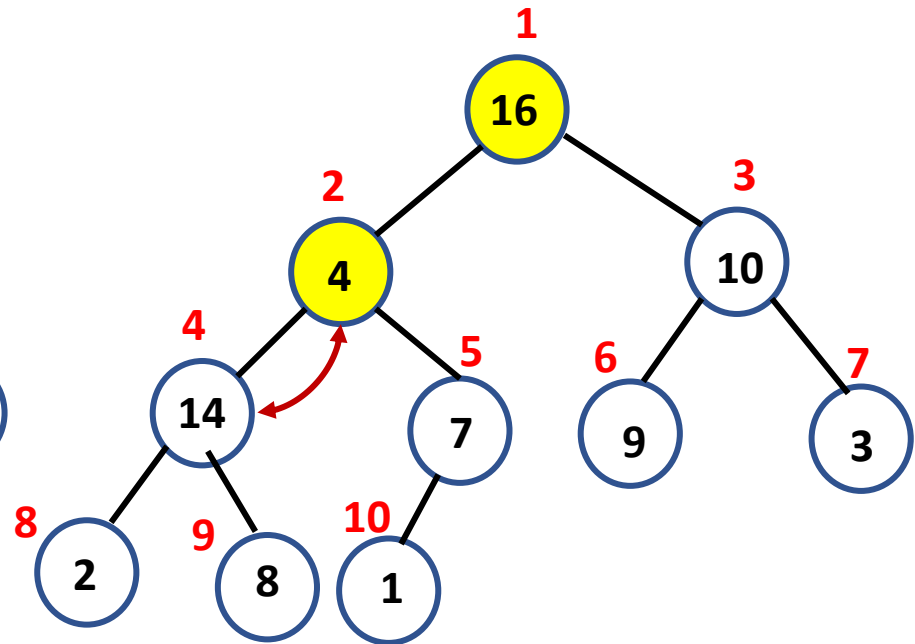
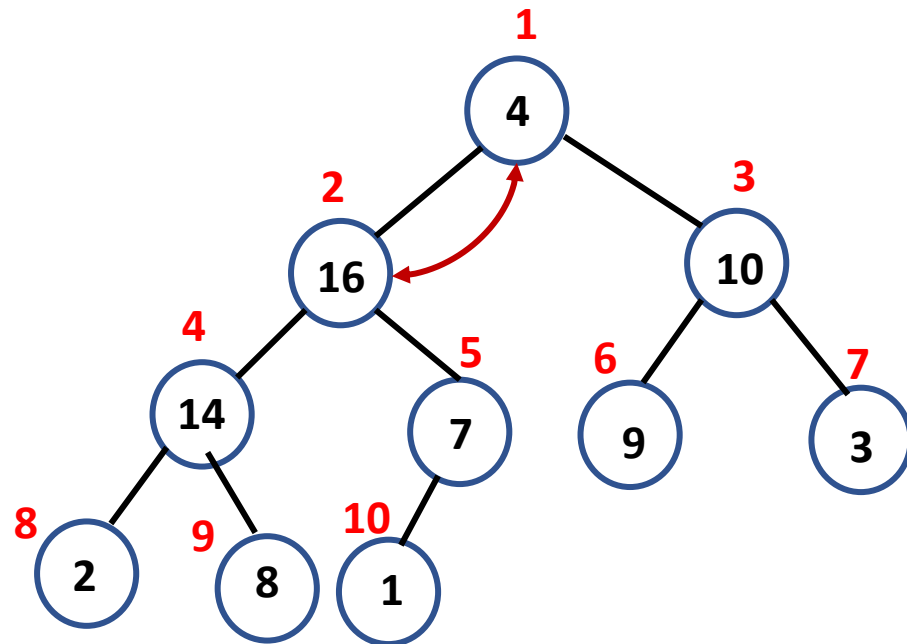
$$i = i - 1 = 1$$

MAX-HEAPIFY(A, 1)

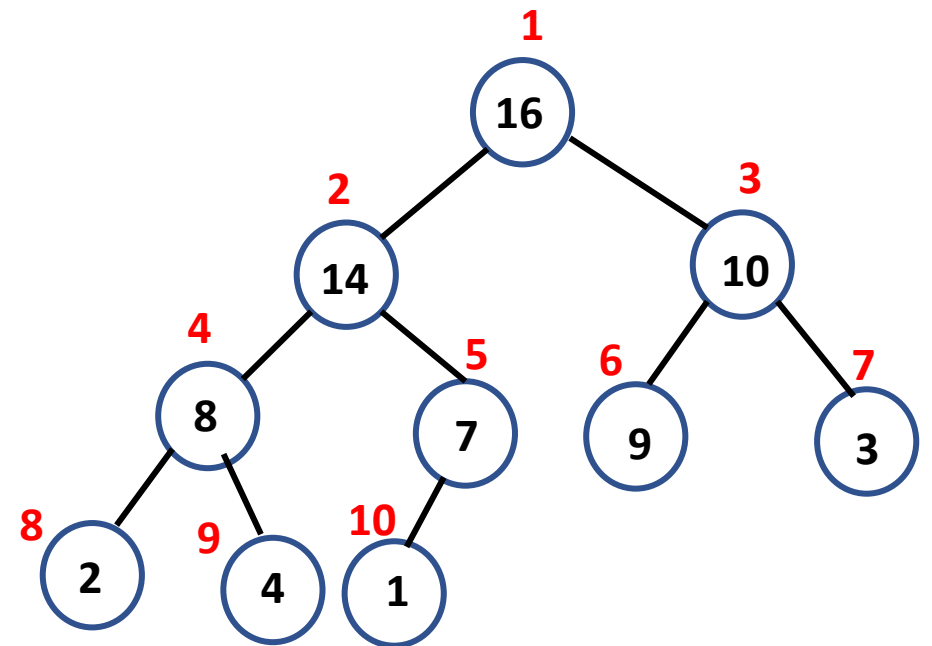
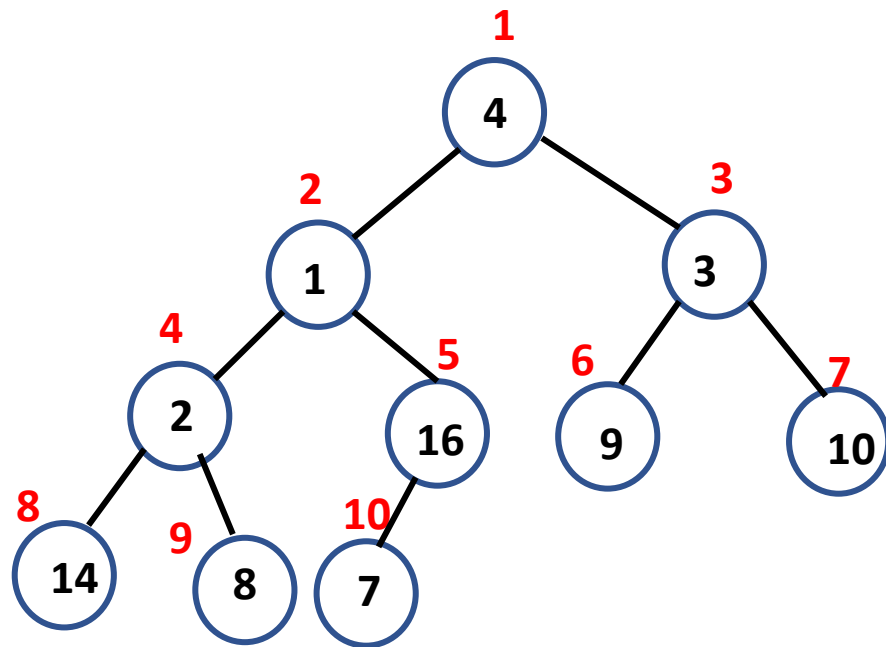
MAX-HEAPIFY(A, 2)

MAX-HEAPIFY(A, 4)

MAX-HEAPIFY(A, 9)



	1	2	3	4	5	6	7	8	9	10
A	4	1	3	2	16	9	10	14	8	7



Max- heap

Example : Max-Heap

- Illustrate the operation of Build-Max-Heap on the array $A = \{ 5, 3, 17, 10, 84, 19, 6, 22, 9 \}$

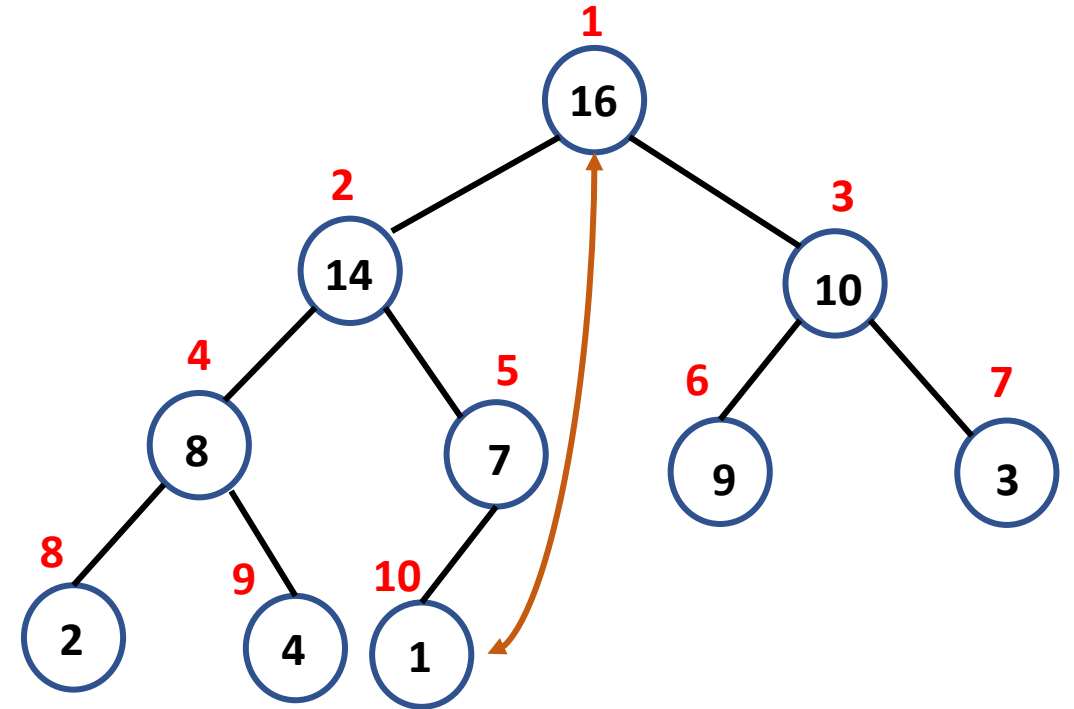
HEAP operations

Heap Operation	Description	Time complexity
MAX-HEAPIFY(A)	used to maintain the max-heap property.	$O(\log n)$
MAX-HEAP-INSERT(A,k)	used to insert an element in to heap	$O(\log n)$
HEAP-EXTRACT-MAX(A)	removes and returns the largest key.	$O(\log n)$
HEAP-INCREASE-KEY(A, x, k)	Increases the value at index x to k. if $k > A[x]$	$O(\log n)$
HEAP-MAXIMUM(A)	returns the largest key in heap	$O(1)$
BUILD-MAX-HEAP(A,n)	Used to construct max heap	$O(n)$

The above procedures run in **$O(\log n)$** time, so heap data structure is used to implement priority queue.

HEAP-EXTRACT-MAX(A)

```
1  if A.heapsize < 1
2      error "heap underflow"
3  max = A[1]
4  A[1] = A[A.heapsize]
5  A.heapsize = A.heapsize - 1
6  MAX-HEAPIFY(A, 1)
7  return max
```

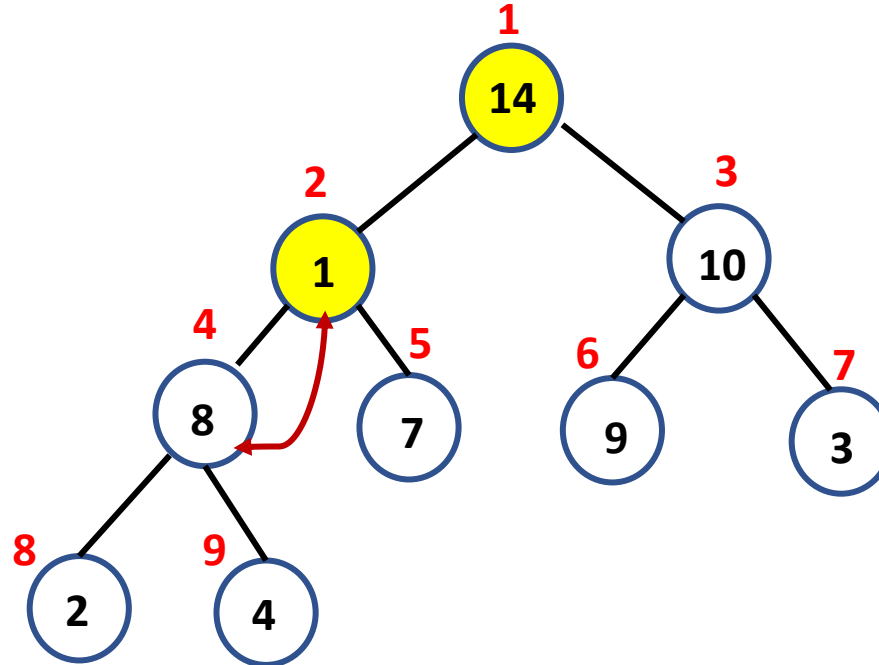
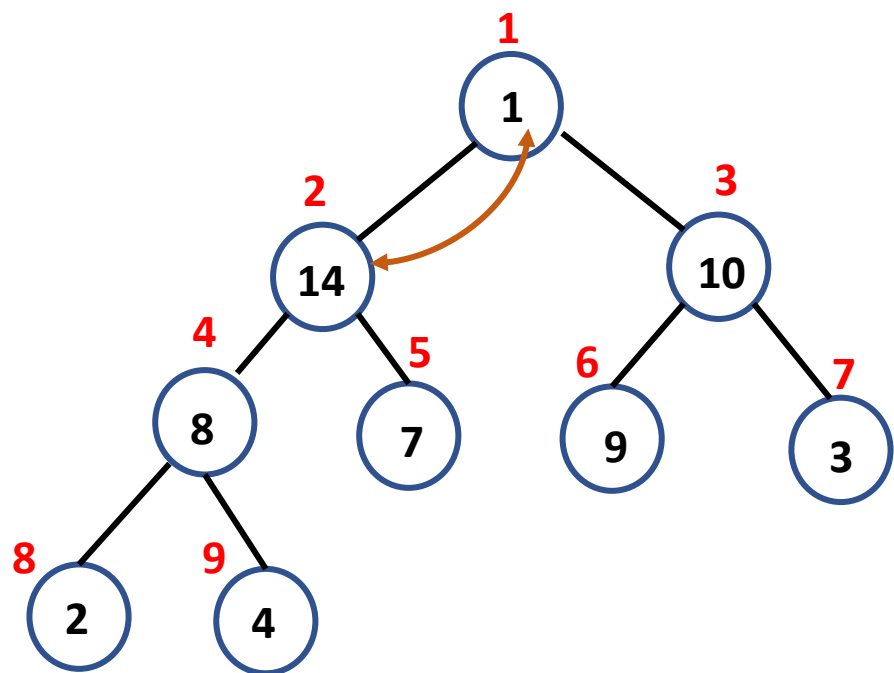


max = 16

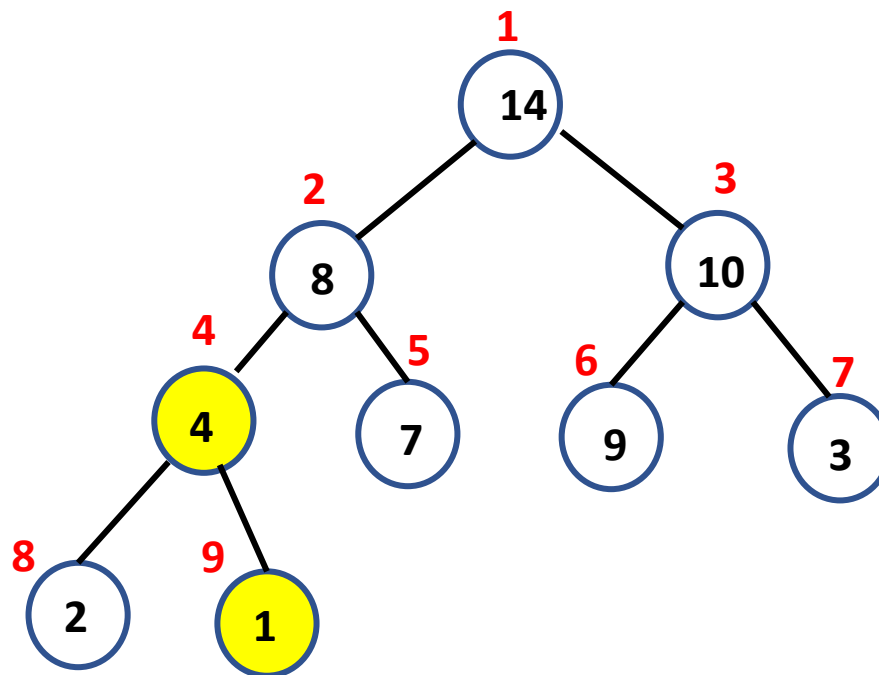
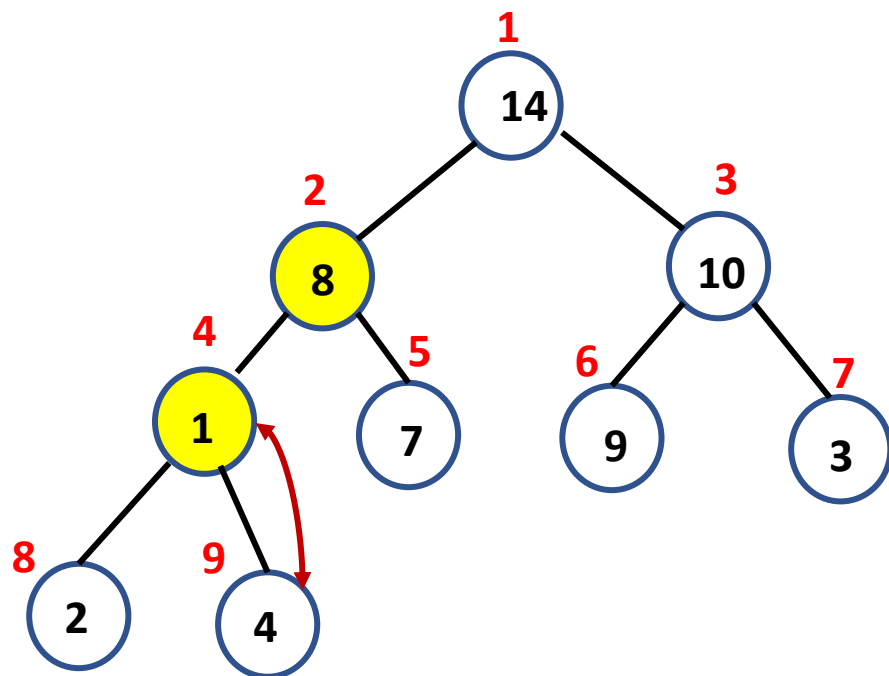
Assign A[1] with A[10]

reduce A.heapsize by 1

MAX-HEAPIFY(A, 1)



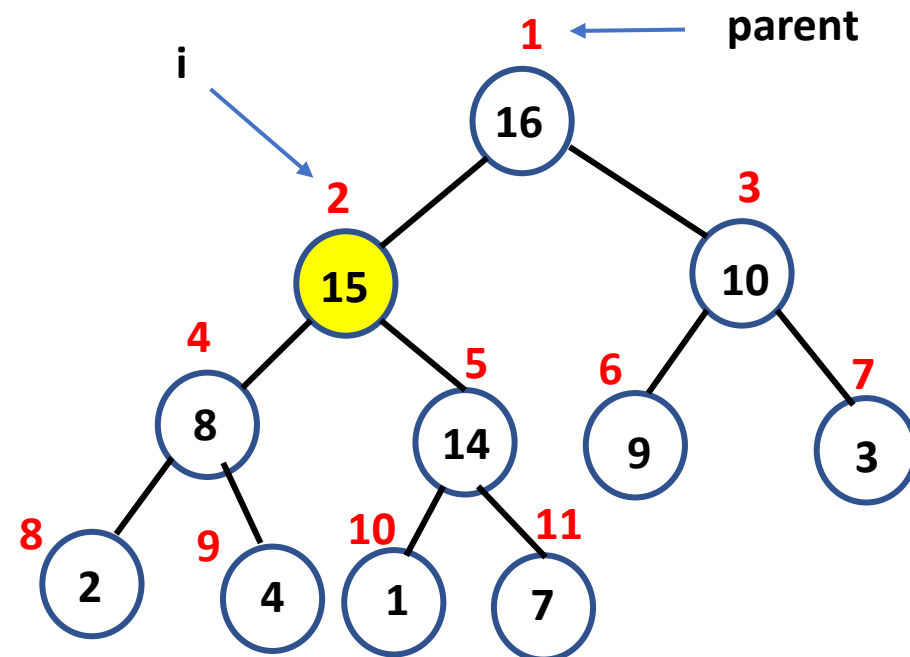
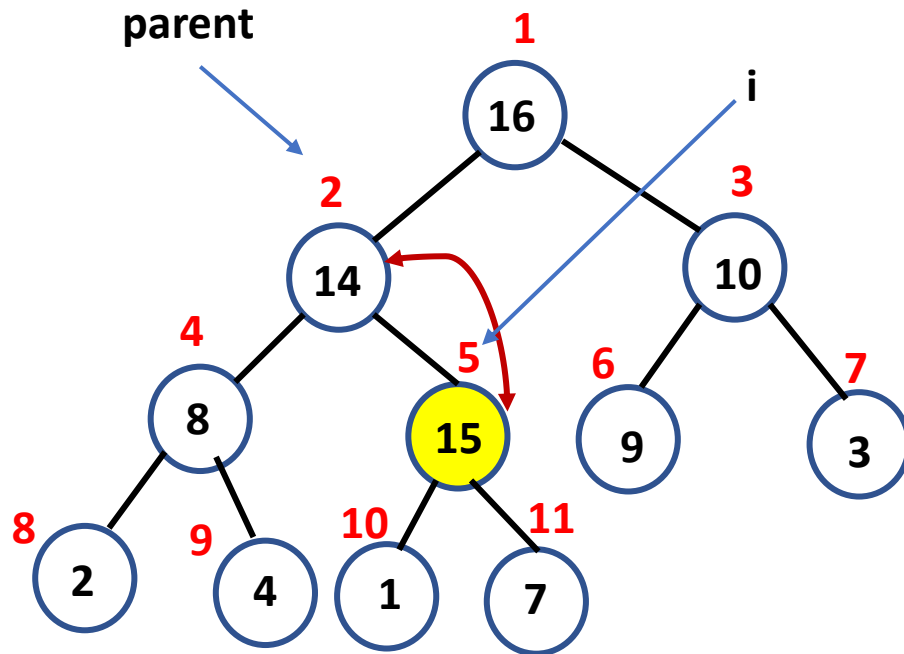
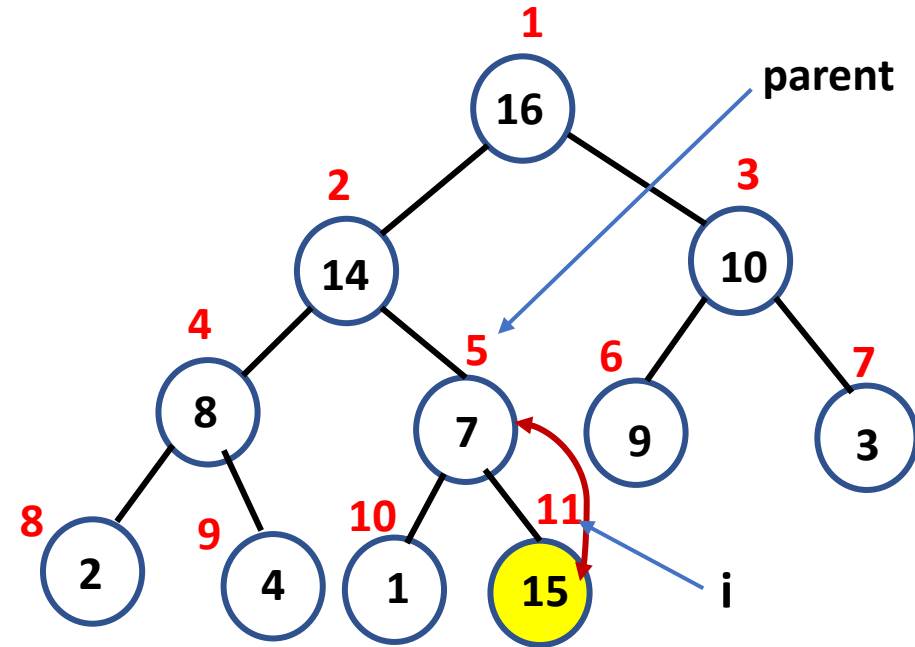
max = 16
 Exchange A[1] with A[10]
 reduce A.heapsize by 1
 MAX-HEAPIFY(A, 1)
 MAX-HEAPIFY(A, 2)
 MAX-HEAPIFY(A, 4)
 MAX-HEAPIFY(A, 9)
 return max



Max-Heap Insert

Max-Heap-Insert(A, key)

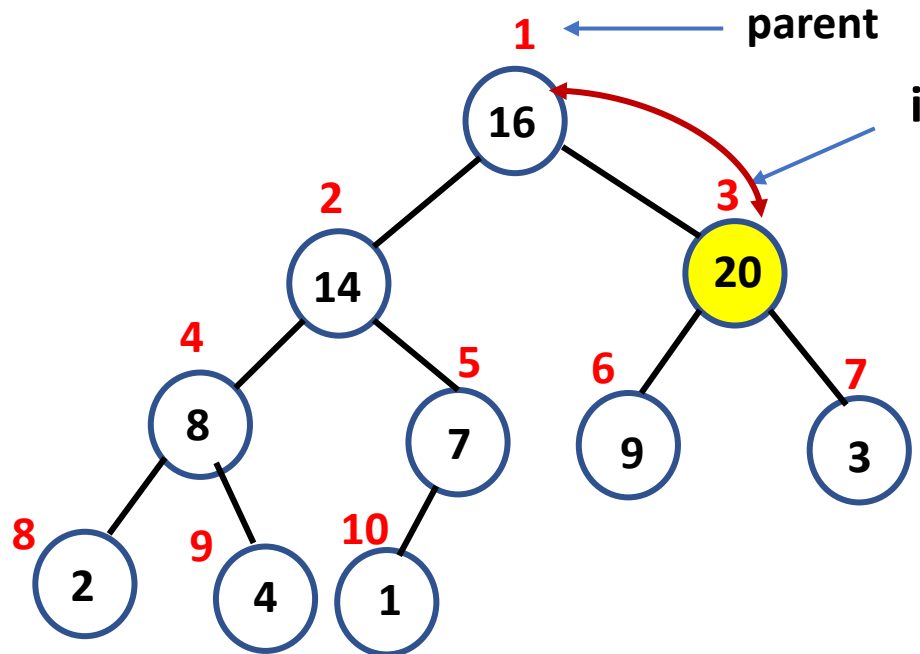
1. $A.\text{heapSize} = A.\text{heapSize} + 1$
2. $i = A.\text{heapSize}$
3. $A[i] = \text{key}$
4. while $i > 1$ and $A[\text{Parent}(i)] < A[i]$
5. exchange $A[i]$ and $A[\text{Parent}(i)]$
6. $i \leftarrow \text{Parent}(i)$



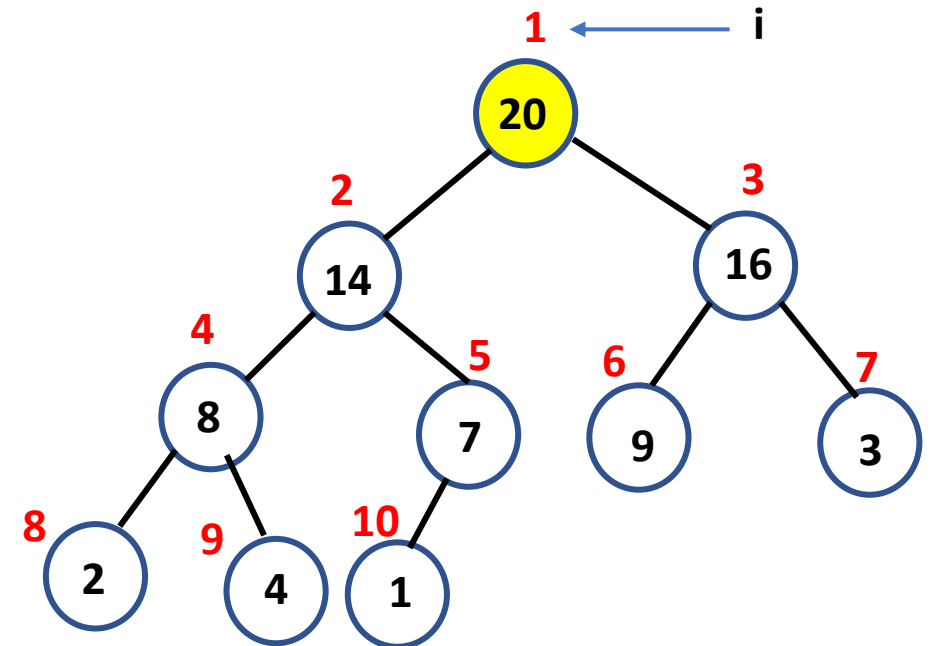
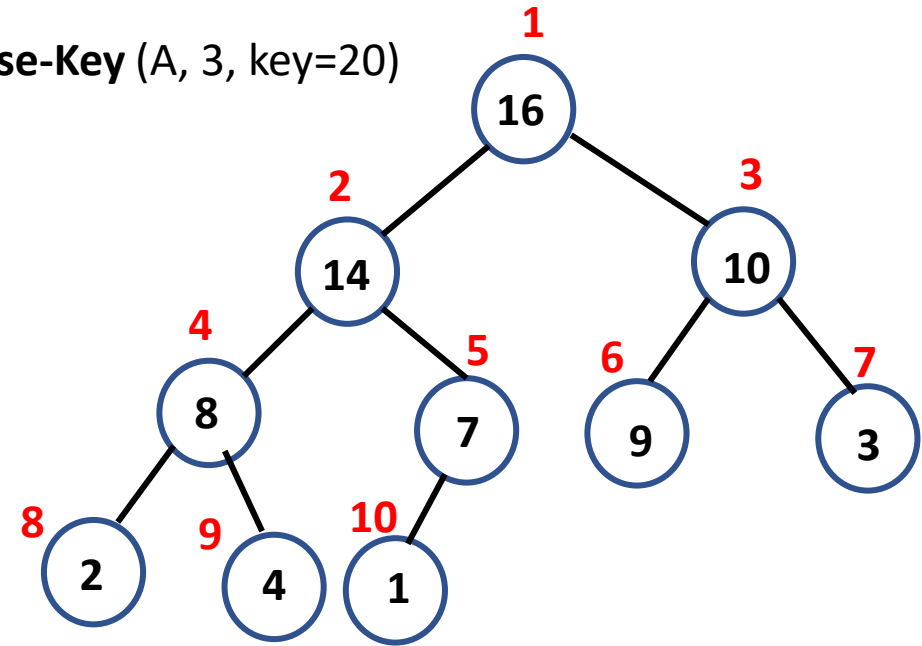
Heap-Increase-Key

Heap-Increase-Key(A,i,key)

- 1 if $\text{key} < A[i]$
- 2 error("New key must be larger than current key")
- 3 $A[i] \leftarrow \text{key}$
- 4 while $i > 1$ and $A[\text{Parent}(i)] < A[i]$
- 5 exchange $A[i]$ and $A[\text{Parent}(i)]$
- 6 $i \leftarrow \text{Parent}(i)$



Heap-Increase-Key (A, 3, key=20)



Priority Queue: Definition

- A **Priority Queue** is a data structure for maintaining a set S of elements, each with an associated value called a key. They can be in two forms: max-priority queues and min-priority queues.
- A max-priority queue supports the following operations:
 - **Insert(S, x)** inserts the element x into the set S , which is equivalent to the operation $S = S \cup \{x\}$.
 - **Maximum(S)** returns the maximum element of S .
 - **Extract-Max(S)** removes and returns the maximum element of S .
 - **Increase-Key(S, x, k)** increases the value of element x 's key to the new value k , which is assumed to be at least as large as x 's current key value.
- A min-priority queue supports **Insert(S, x)**, **Minimum(S)**, **Extract-Min(S)**, **Decrease-Key(S, x, k)**.

Applications of Priority Queues

Max-Priority Queue Applications:

Used to schedule jobs on a shared computer. The max-priority queue keeps track of the jobs to be performed and their relative priorities. When a job is finished or interrupted the scheduler selects the highest priority job from among the pending jobs by calling **Extract-Max**. The scheduler can add a new job to the queue at any time by calling **Insert**.

Min-Priority Queue Application:

Used in a event-driven simulator. The items in the queue are events to be simulated with an associated time of occurrence that can be used as key. The simulation program calls **Extract-Min** at each step to choose the next event to simulate. The simulator program calls **Insert** method when a new events are produced.

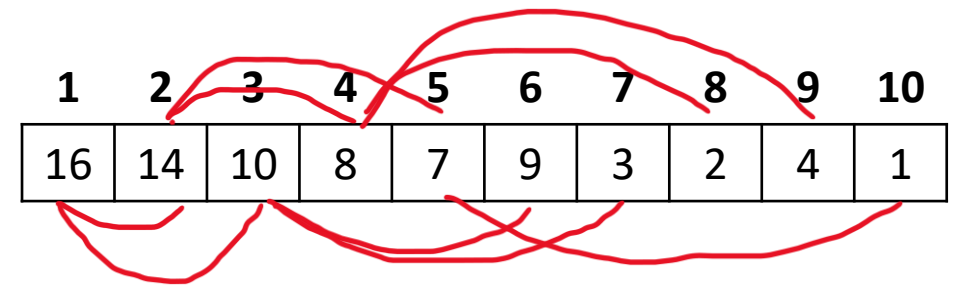
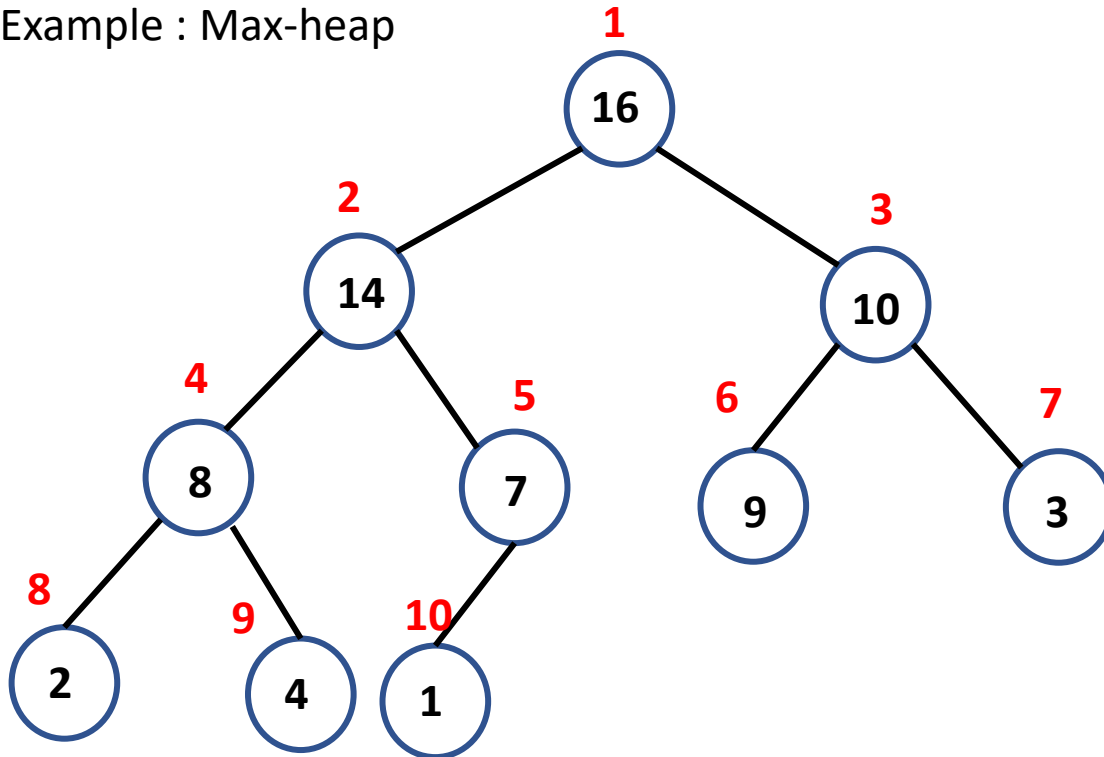
STL – Priority Queue

	Without STL	Priority Queue
Package	User-defined class	Available <code>#include<queue></code>
Creation	<code>PriorityQueue pq;</code>	<code>PriorityQueue<int> pq;</code>
Insert	<code>pq.insert(x)</code>	<code>pq.push(x)</code>
Delete(Extract Maximum)	<code>pq.extractMaximum()</code>	<code>pq.pop()</code>
Increase key	<code>pq.increasekey(x,k)</code>	No operation
Maximum element	<code>pq.maximum()</code>	<code>pq.top()</code>
size	<code>pq.size()</code>	<code>pq.size()</code>
Checking empty	<code>pq.isEmpty()</code>	<code>pq.empty()</code>

Heap

- A heap(binary) is a nearly complete binary tree.
- An Array A that represents a heap is an object with two attributes
 - A.length : gives the number of element in the array.
 - A.heap-size : the number elements that can be stored within array A.
 - $0 \leq \text{A.heapsize} \leq \text{A.length}$.

Example : Max-heap



Parent (i)
return floor(i/2)

left (i)
return 2*i

right (i)
return 2 * i + 1

There are two kinds of heaps

- Max-heaps
 - Min-heaps
-
- Depends on the type heap-property , a heap is categorized as max-heap or min-heap.
 - A heap is said to be **max-heap**, if every node i other than root $A[\text{parent}(i)] \geq A[i]$ i.e., the value of a node is at most the value of its parent. i.e., the largest element in a max-heap is stored at the root , and the subtree rooted at a node contains values no larger than that contained at the node itself.
 - A heap is said to be **min-heap**, if every node i other than root $A[\text{parent}(i)] \leq A[i]$ i.e., the smallest element is at the root.

HEAP operations

Max-Heap Operations

- ❖ MAX-HEAPIFY - used to maintain the max-heap property.
 - ❖ MAX-HEAP-INSERT - used to insert an element in to heap.
 - ❖ HEAP-EXTRACT-MAX - removes and returns the largest key.
 - ❖ HEAP-INCREASE-KEY - Increases the value to k.
 - ❖ HEAP-MAXIMUM - returns the largest key in heap ($O(1)$)
- The above procedures run in **$O(\log n)$** time, so heap data structure is used to implement priority queue.
 - ***BUILD-MAX-HEAP*** runs in linear time $O(n)$, produces a max-heap from an unordered input array of size n .

Heap-Increase-Key

Heap-Increase-Key(A,i,key)

// Input: A: an array representing a heap, i: an array index, key: a new key greater than A[i]

// Output: A still representing a heap where the key of A[i] was increased to key

// Running Time: $O(\log n)$ where $n = \text{heap-size}[A]$

1 if key < A[i]

2 error("New key must be larger than current key")

3 A[i] \leftarrow key

4 while i > 1 and A[Parent(i)] < A[i]

5 exchange A[i] and A[Parent(i)]

6 i \leftarrow Parent(i)

Max-Heap-Insert(A, key)

// Input: A: an array representing a heap, key: a key to insert

// Output: A modified to include key

// Running Time: $O(\log n)$ where $n = \text{heap-size}[A]$

1 A.heapsize \leftarrow A.heapsize + 1

2 A[A.heapsize] $\leftarrow -\infty$

3 Heap-Increase-Key(A,A[A.heapsize],key)