# DIVIDE-AND-CONQUER

# Divide-and-Conquer paradigm

In divide-and-conquer ,the problem is solved by applying the 3 steps at each level of recursion

- **Divide** the problem into a number of subproblems that are smaller instances of the same problem.
- **Conquer** the subproblems by solving them recursively. If the subproblem sizes are small enough, however, just solve the subproblems in a straightforward manner.
- **Combine** the solutions to the subproblems into the solution for the original problem.

Recurrences are used to characterize the running times of divide-and –conquer algorithms.

A *recurrence* is an equation or inequality that describes a function in terms of its value on smaller inputs.

- If the problem size is small enough, say  $n \le c$  for some constant c, the straightforward solution takes constant time, which we write as  $\Theta(1)$ .
- Suppose that our division of the problem yields a subproblems, each of which is n/b the size of the original and so it takes time aT(n/b) to solve a of them.
- If we take D(n) time to divide the problem into subproblems and C(n) time to combine the solutions to the subproblems into the solution to the original problem, we get the recurrence

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \le c ,\\ aT(n/b) + D(n) + C(n) & \text{otherwise} . \end{cases}$$

# Merge sort

The *merge sort* algorithm follows the divide-and-conquer paradigm. Intuitively, it operates as follows.

**Divide:** Divide the n-element sequence to be sorted into two subsequences of n/2 elements each.

**Conquer:** Sort the two subsequences recursively using merge sort.

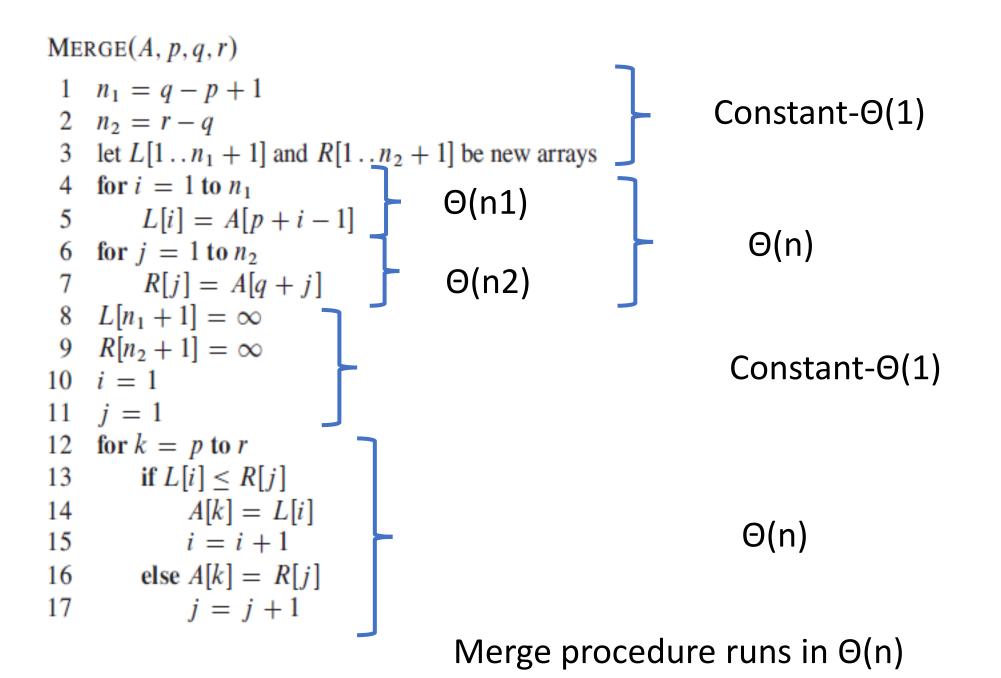
**Combine:** Merge the two sorted subsequences to produce the sorted answer.

MERGE-SORT(A, p, r)

1 if 
$$p < r$$
  
2  $q = \lfloor (p+r)/2 \rfloor$   
3 MERGE-SORT $(A, p, q)$   
4 MERGE-SORT $(A, q+1, r)$ 

5 MERGE(A, p, q, r)

$$\begin{aligned} &\text{MERGE}(A, p, q, r) \\ &1 \quad n_1 = q - p + 1 \\ &2 \quad n_2 = r - q \\ &3 \quad \text{let } L[1 \dots n_1 + 1] \text{ and } R[1 \dots n_2 + 1] \text{ be new arrays} \\ &4 \quad \text{for } i = 1 \text{ to } n_1 \\ &5 \quad L[i] = A[p + i - 1] \\ &6 \quad \text{for } j = 1 \text{ to } n_2 \\ &7 \quad R[j] = A[q + j] \\ &8 \quad L[n_1 + 1] = \infty \\ &9 \quad R[n_2 + 1] = \infty \\ &9 \quad R[n_2 + 1] = \infty \\ &10 \quad i = 1 \\ &11 \quad j = 1 \\ &12 \quad \text{for } k = p \text{ to } r \\ &13 \quad \text{ if } L[i] \leq R[j] \\ &14 \quad A[k] = L[i] \\ &15 \quad i = i + 1 \\ &16 \quad \text{else } A[k] = R[j] \\ &17 \quad j = j + 1 \end{aligned}$$



### **Recurrence Relation**

$$T(n) = \begin{cases} \Theta(1) & \text{if } n \le c ,\\ aT(n/b) + D(n) + C(n) & \text{otherwise} . \end{cases}$$

**Divide:** compute the middle of the subarray, which takes constant time. Thus  $D(n) = \Theta(1)$ .

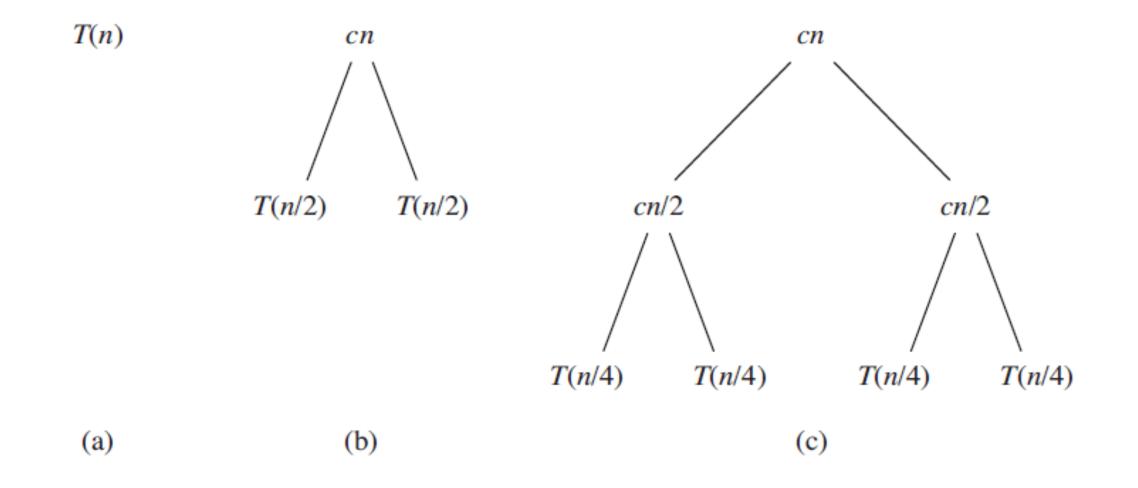
**Conquer:** Recursively solve the two subproblems of size n/2, which contains 2T(n/2) to the running time.

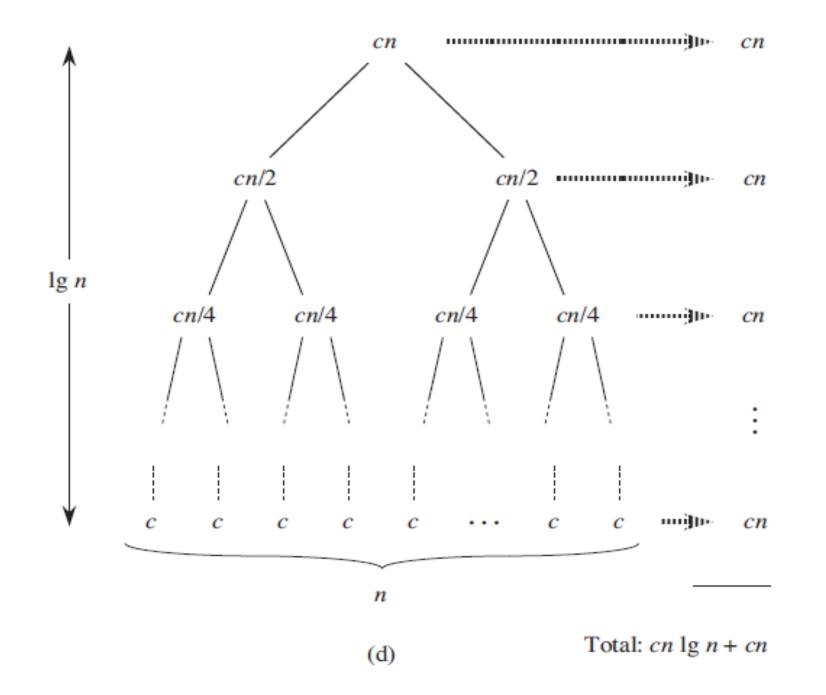
**Combine:** Merge procedure on an n-element subarray takes time  $\Theta(n)$  and so  $C(n) = \Theta(n)$ 

$$T(n) = \begin{cases} c & \text{if } n = 1, \\ 2T(n/2) + cn & \text{if } n > 1, \end{cases}$$

Solve the recursion relation

#### Recursion tree





# Quick sort

**Divide:** Partition (rearrange) the array A[p..r] into two (possibly empty) subarrays A[p..q-1] and A[q+1..r] such that each element of A[p..q-1] is less than or equal to A[q], which is, in turn, less than or equal to each element of A[q+1..r]. Compute the index q as part of this partitioning procedure.

**Conquer:** Sort the two subarrays A[p..q-1] and A[q+1..r] by recursive calls to quicksort.

**Combine:** Because the subarrays are already sorted, no work is needed to combine them: the entire array A[p..r] is now sorted.

QUICKSORT(A, p, r)

1 if 
$$p < r$$
  
2  $q = PARTITION(A, p, r)$   
2 OUNCERCOPT(A = a 1)

3 QUICKSORT
$$(A, p, q - 1)$$

4 QUICKSORT(A, q + 1, r)

PARTITION(A, p, r)

$$1 \quad x = A[r]$$

$$2 \quad i = p - 1$$

$$3 \quad \text{for } j = p \text{ to } r - 1$$

$$4 \quad \text{if } A[j] \leq x$$

$$5 \quad i = i + 1$$

$$6 \quad \text{exchange } A[i] \text{ with } A[j]$$

$$7 \quad \text{exchange } A[i + 1] \text{ with } A[r]$$

$$8 \quad \text{return } i + 1$$

# Quick sort Algorithm

QUICKSORT(A, p, r)

1 if p < r

2 
$$q = PARTITION(A, p, r)$$

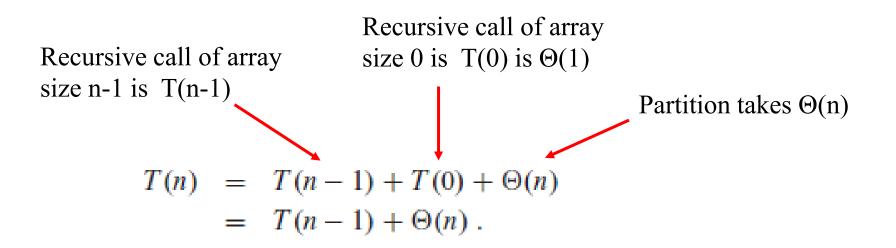
3 QUICKSORT
$$(A, p, q-1)$$

4 QUICKSORT(A, q + 1, r)

HOARE-PARTITION (A, p, r) $1 \ x = A[p]$  $2 \quad i = p - 1$ j = r + 14 while TRUE 5 repeat 6 j = j - 1until  $A[j] \leq x$ 7 8 repeat 9 i = i + 1until  $A[i] \ge x$ 10 11 if i < jexchange A[i] with A[j]12 13 else return j

# Performance Analysis

• The worst-case behavior for quicksort occurs when the partitioning routine produces one subproblem with n -1 elements and one with 0 elements.



The running time is  $\Theta(n^2)$ 

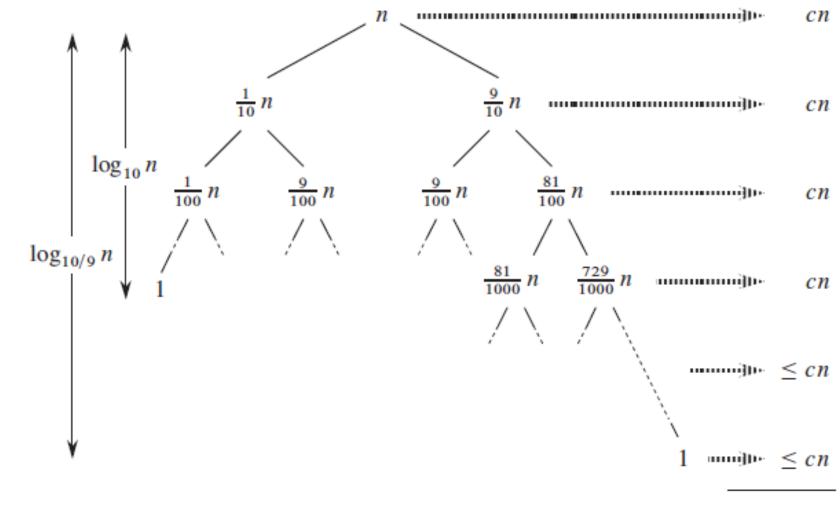
# **Best-case partitioning**

• PARTITION produces two subproblems, each of size no more than n/2, since one is of size  $\lfloor n/2 \rfloor$  and one of size  $\lceil n/2 \rceil - 1$ .

 $T(n) = 2T(n/2) + \Theta(n) ,$ 

The running time is  $\Theta(n \log n)$ 

#### **Balanced partitioning**



 $O(n \lg n)$ 

## Finding the Maximum and Minimum

1. Algorithm StraigthMaxMin (a, n, max, min) // set max to the maximum and min to the minimum of A[1:n] 2. max := min:= a[1];for i: 2 to n do 3. if (a[i] > max then max:=a[i]; 4. if a[i] < min then min:=a[i]; 5.

StraightMaxMin requires 2\*(n -1) element comparisons in the best, average , and worst case.

**1. Algorithm MaxMin (a, i, j, Max, Min)** // i and j are the lower and upper bounds of an array 'a'. Max and ain contains the maximum // and minimum elements of an array 'a' if (i = = j) then max:=min:= a[i]; // Small(P) 2. { else if ( i == j -1 ) then  $\frac{}{}$  another case of Small(P) 3. if ( a[ i ] < a[ j ] ) then **4**. 5. max: = a[ j ]; min:=a[ i ]; else 6. max: = a[ i ] ; min:=a[ j ]; } 7. else { // If P is not small divide P into subproblems .Find where to split the set Mid:= floor((i+j)/2) 8. // solve the subproblems MaxMin( i ,mid,max,min); 9. MaxMin(mid+1, j ,max1,min1); 10. // Combine the solutions if (max<max1) then max:=max1; 11. if (min>min1) then min:=min1; 12.

Maximum

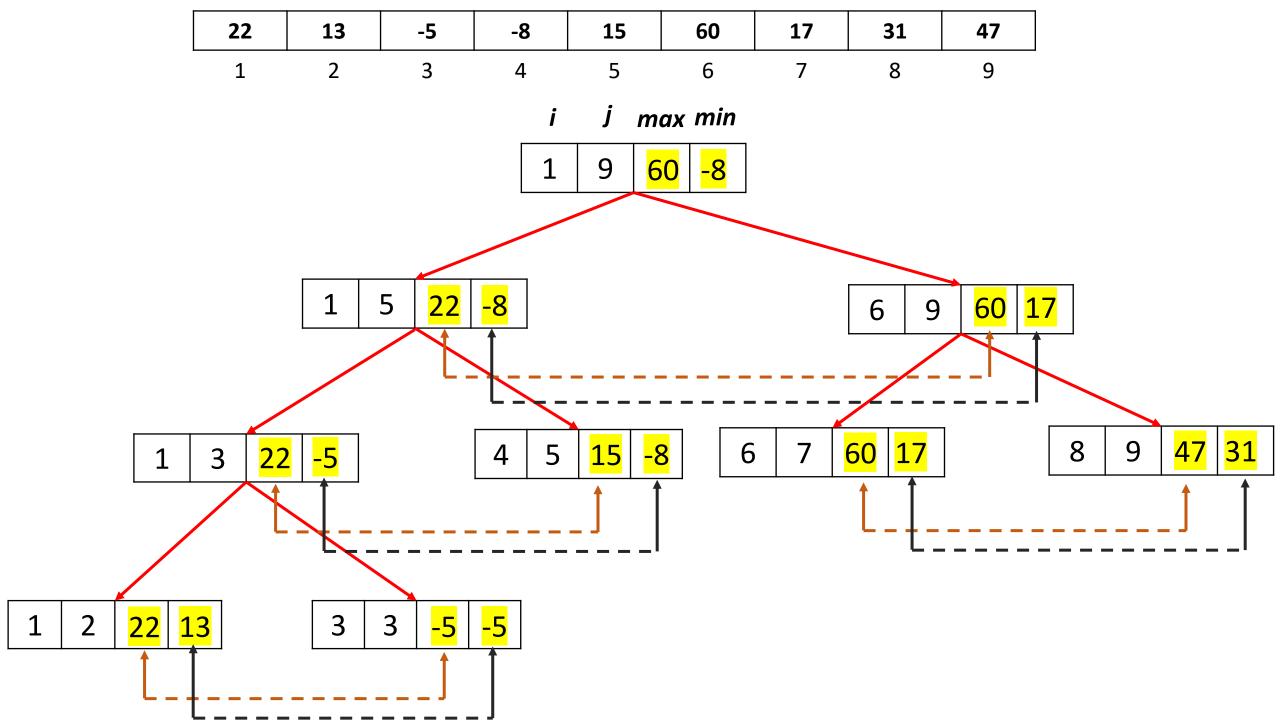
Minimum

**Divide-and** 

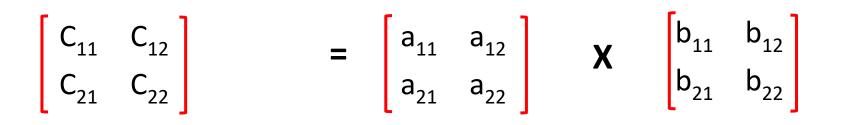
Conquer

and

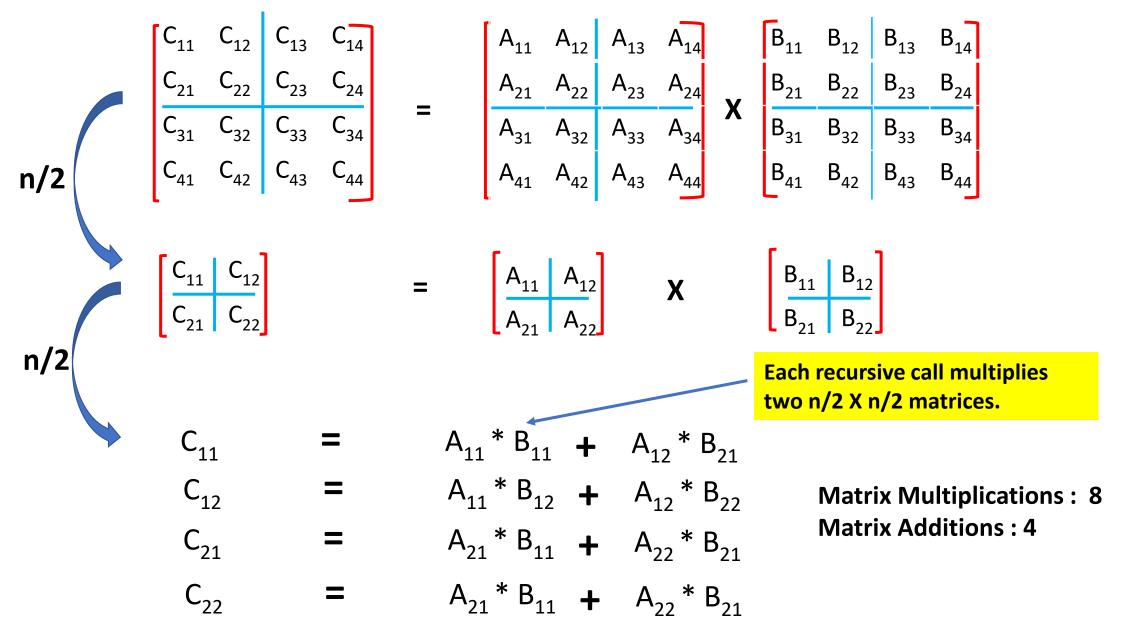
using



## Matrix Multiplication



 $C_{11}$ = $a_{11} * b_{11} + a_{12} * b_{21}$  $C_{12}$ = $a_{11} * b_{12} + a_{12} * b_{22}$  $C_{21}$ = $a_{21} * b_{11} + a_{22} * b_{21}$  $C_{22}$ = $a_{21} * b_{11} + a_{22} * b_{21}$ 



# Matrix Multiplication Algorithm

SQUARE-MATRIX-MULTIPLY-RECURSIVE (A, B)

- $1 \quad n = A.rows$
- 2 let C be a new  $n \times n$  matrix
- 3 if *n* == 1
- 4  $c_{11} = a_{11} \cdot b_{11}$
- 5 else partition A, B, and C
- 6  $C_{11} = \text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{11}, B_{11})$ + SQUARE-MATRIX-MULTIPLY-RECURSIVE $(A_{12}, B_{21})$
- 7  $C_{12} =$ SQUARE-MATRIX-MULTIPLY-RECURSIVE $(A_{11}, B_{12})$ + SQUARE-MATRIX-MULTIPLY-RECURSIVE $(A_{12}, B_{22})$
- 8  $C_{21} =$ SQUARE-MATRIX-MULTIPLY-RECURSIVE $(A_{21}, B_{11})$ 
  - + SQUARE-MATRIX-MULTIPLY-RECURSIVE  $(A_{22}, B_{21})$
- 9  $C_{22} = \text{SQUARE-MATRIX-MULTIPLY-RECURSIVE}(A_{21}, B_{12})$ + SQUARE-MATRIX-MULTIPLY-RECURSIVE $(A_{22}, B_{22})$

10 return C

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 8T(n/2) + \Theta(n^2) & \text{if } n > 1. \end{cases}$$

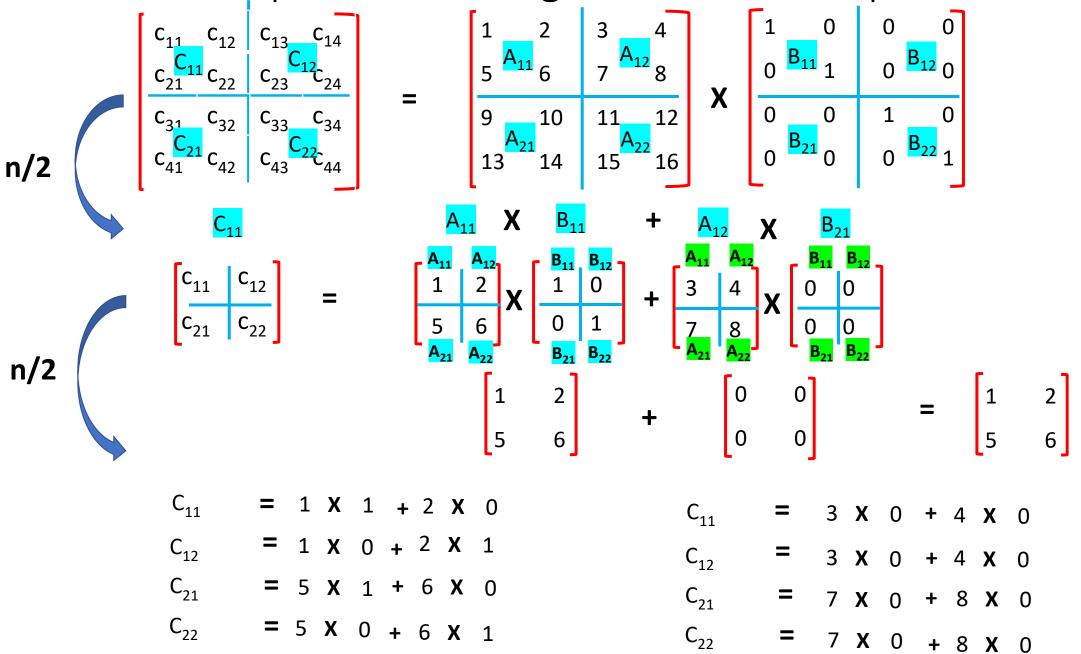
## Recurrence relation

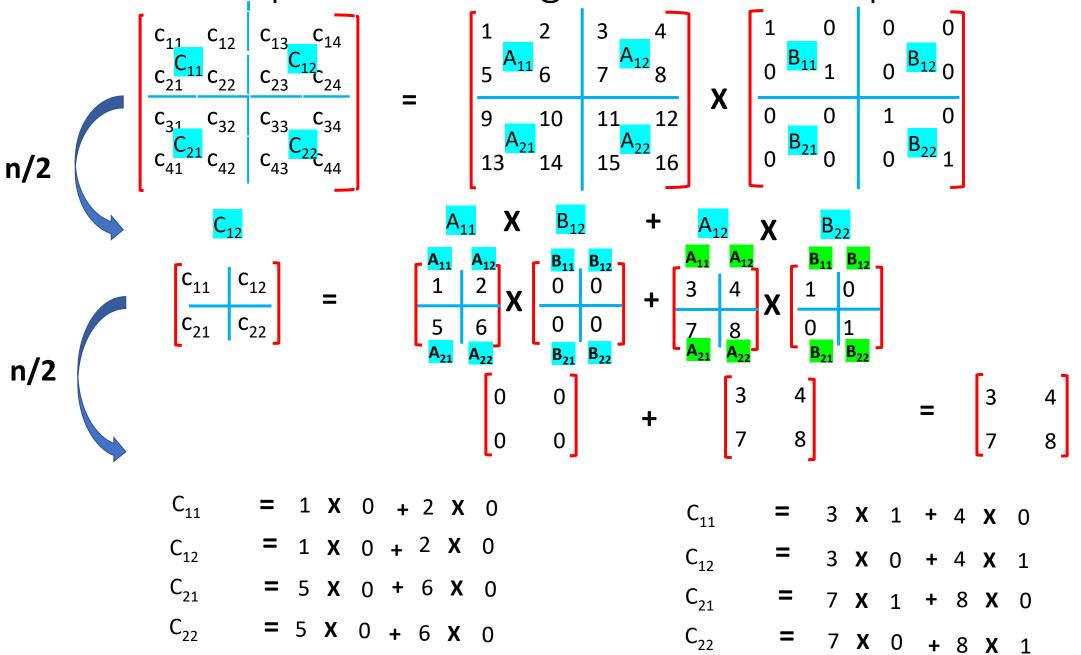
$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 8T(n/2) + \Theta(n^2) & \text{if } n > 1. \end{cases}$$

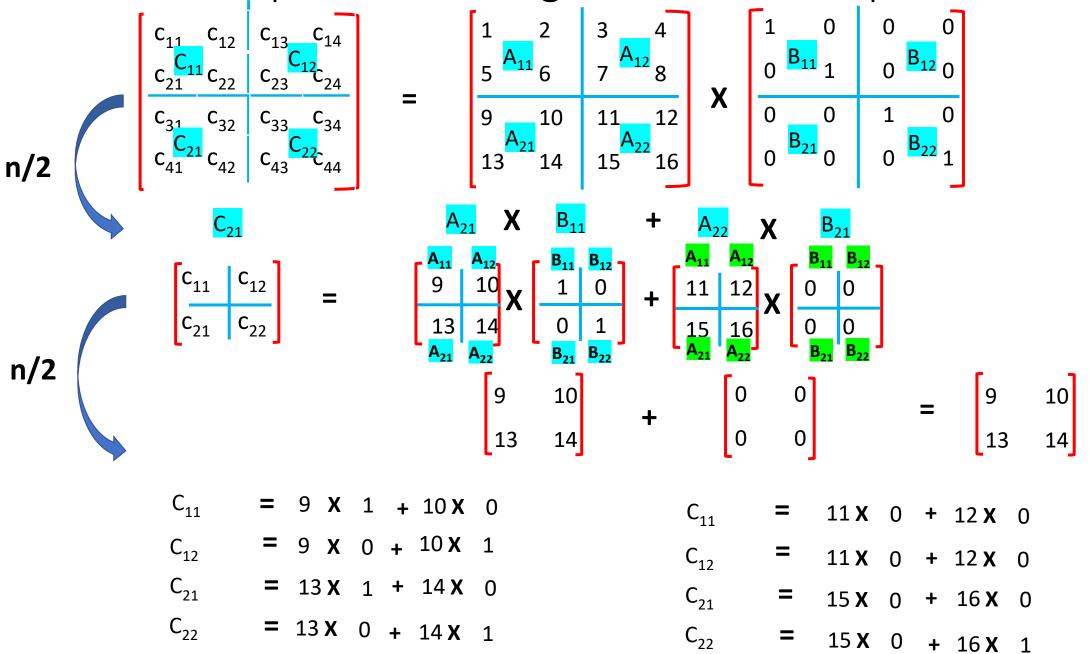
If n=1 only one scalar multiplication

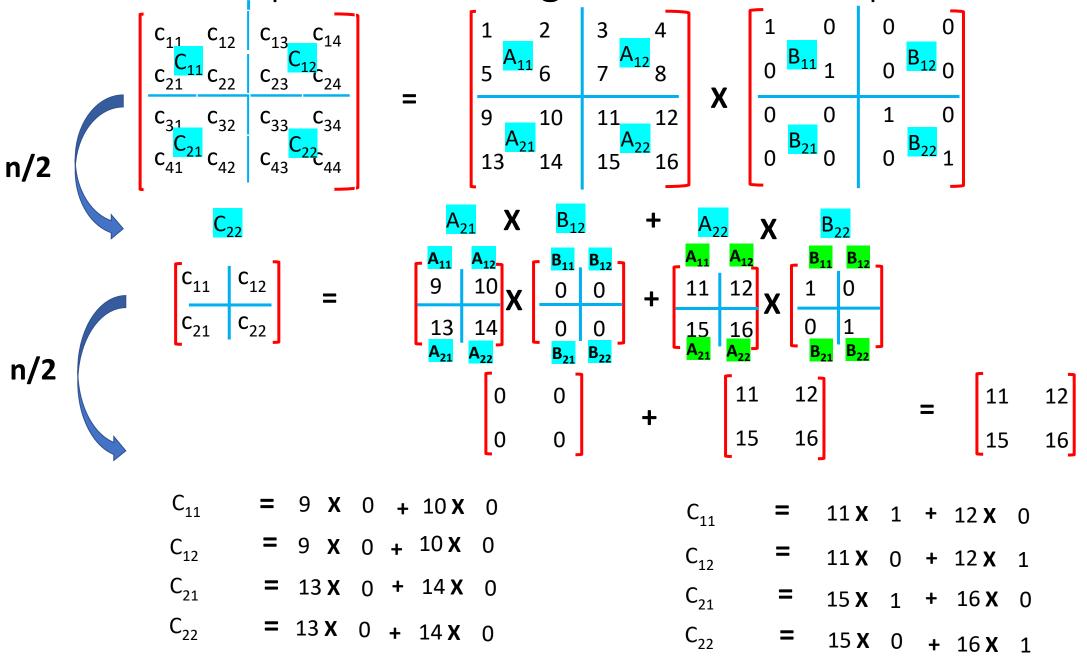
lf n>1

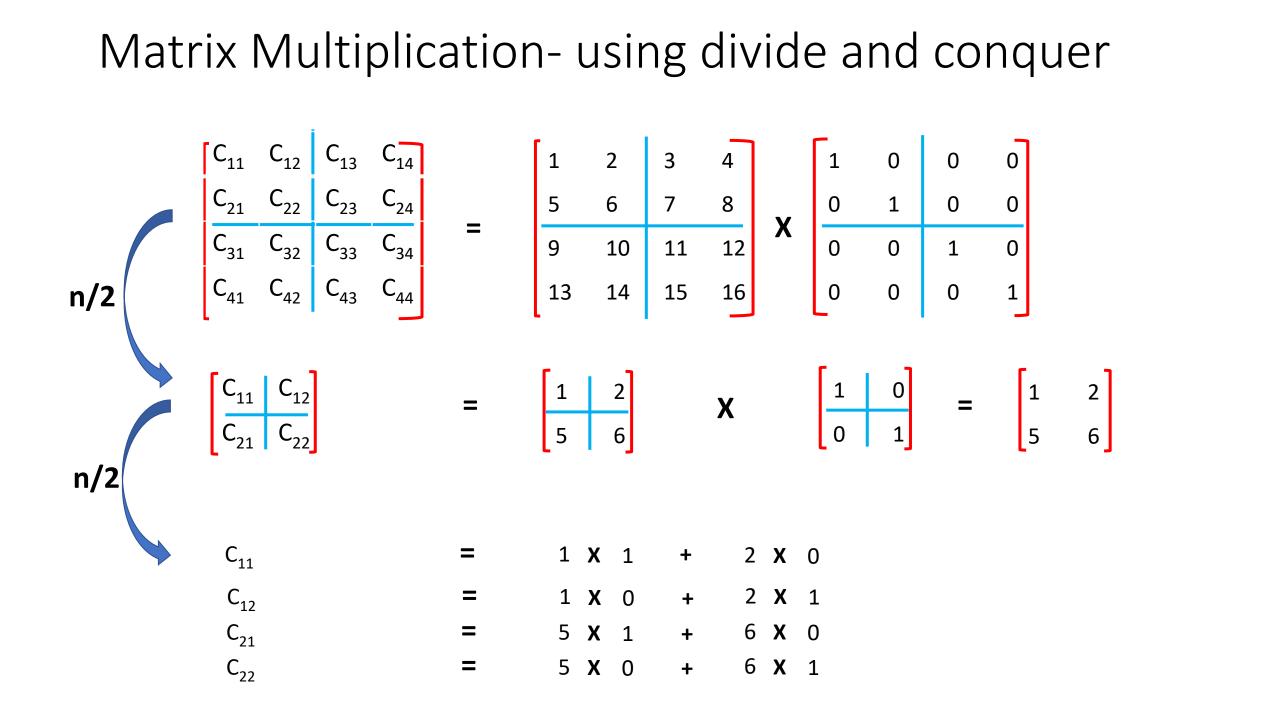
8 matrix multiplications of size  $n/2 \ge n/2$ . Each recursive call takes T(n/2) running time. So, 8 calls need 8 T(n/2) 4 matrix additions of size  $n/2 \ge n/2$ . Addition of two matrices of size  $n/2 \ge n/2$  takes  $n^2/4$ . So, 4 additions take  $n^2$ 











### Performance Analysis

 $T(n) = 8 * T(n/2) + cn^2$ 

...

- $= 8 * [8 * T(n/4) + cn^2/4] + cn^2$
- =  $2^6 * [8 * T(n/8) + cn^2/8] + 2cn^2 + 2cn^2 + Cn^2 + Cn^2$
- $= 2^9 * T(n/8) + 4cn^2 + 2cn^2 + cn^2$
- =  $(2^3)^k * T(n/2^k) + (2^k 1) cn^2$
- $= (8)^{k} * T(n/2^{k}) + (2^{k} 1) cn^{2}$

Let  $2^{k} = n$  then  $k = \log_{2} n$ 

- =  $(8)^{\log_2 n} * T(n/n) + (n 1) cn^2$
- $= (2^3)^{\log_2 n} * T(n/n) + (n 1) cn^2$
- $= (2)^{\log_2 n^3} + (n 1) cn^2$

 $= n^3 + (n - 1) cn^2$ 

 $= \Theta(n^3)$ 

# Strassen's Matrix Multiplication

- The key to Strassen's method is to perform seven recursive multiplications instead of performing eight recursive multiplications of  $n/2 \times n/2$ .
- The cost of eliminating one matrix multiplication will create several new additions of  $n/2 \ge n/2$  matrices, but still only a constant number .

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 ,\\ 7T(n/2) + \Theta(n^2) & \text{if } n > 1 . \end{cases}$$

#### Strassen's matrix multiplication method

- 1. Divide the input matrices A and B and output matrix C into  $n/2 \times n/2$  submatrices. This step takes  $\Theta(1)$  time by index calculation, just as in SQUARE-MATRIX-MULTIPLY-RECURSIVE.
- Create 10 matrices S<sub>1</sub>, S<sub>2</sub>,..., S<sub>10</sub>, each of which is n/2 × n/2 and is the sum or difference of two matrices created in step 1. We can create all 10 matrices in Θ(n<sup>2</sup>) time.
- 3. Using the submatrices created in step 1 and the 10 matrices created in step 2, recursively compute seven matrix products  $P_1, P_2, \ldots, P_7$ . Each matrix  $P_i$  is  $n/2 \times n/2$ .
- 4. Compute the desired submatrices  $C_{11}, C_{12}, C_{21}, C_{22}$  of the result matrix C by adding and subtracting various combinations of the  $P_i$  matrices. We can compute all four submatrices in  $\Theta(n^2)$  time.

#### <u>Step 2</u>

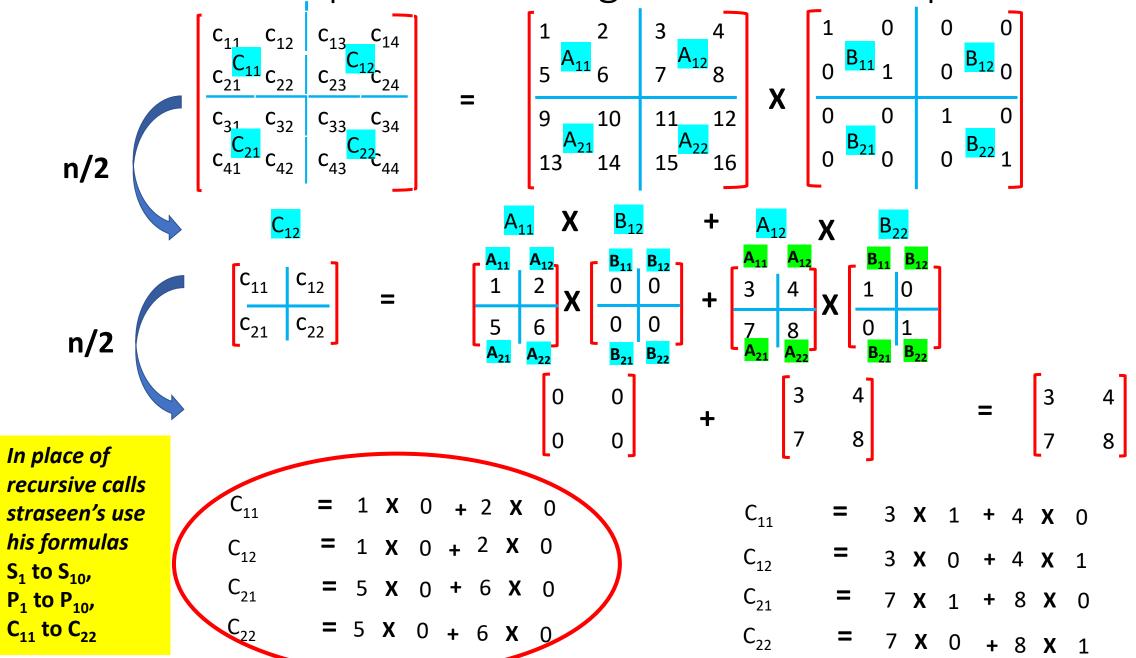
#### <u>Step 3</u>

$S_1$		$B_{12} - B_{22}$ ,
$S_2$	=	$A_{11} + A_{12}$ ,
$S_3$	=	$A_{21} + A_{22}$ ,
$S_4$	=	$B_{21} - B_{11} \; , \qquad$
$S_5$	=	$A_{11} + A_{22} \; , \qquad$
$S_6$	=	$B_{11} + B_{22}$ ,
$S_7$	=	$A_{12} - A_{22} \; , \qquad$
$S_8$	=	$B_{21} + B_{22}$ ,
$S_9$	=	$A_{11} - A_{21} \; , \qquad$
$S_{10}$	=	$B_{11} + B_{12}$ .

$P_1$	=	$A_{11} \cdot S_1$	=	$A_{11} \cdot B_{12} - A_{11} \cdot B_{22} ,$
$P_2$	=	$S_2 \cdot B_{22}$	=	$A_{11} \cdot B_{22} + A_{12} \cdot B_{22} ,$
$P_3$	=	$S_3 \cdot B_{11}$	=	$A_{21} \cdot B_{11} + A_{22} \cdot B_{11} ,$
$P_4$	=	$A_{22}\cdot S_4$	=	$A_{22} \cdot B_{21} - A_{22} \cdot B_{11} ,$
$P_5$	=	$S_5 \cdot S_6$	=	$A_{11} \cdot B_{11} + A_{11} \cdot B_{22} + A_{22} \cdot B_{11} + A_{22} \cdot B_{22} ,$
$P_6$	=	$S_7 \cdot S_8$	=	$A_{12} \cdot B_{21} + A_{12} \cdot B_{22} - A_{22} \cdot B_{21} - A_{22} \cdot B_{22} ,$
$P_7$	=	$S_9 \cdot S_{10}$	=	$A_{11} \cdot B_{11} + A_{11} \cdot B_{12} - A_{21} \cdot B_{11} - A_{21} \cdot B_{12} \ .$

#### <u>Step 4</u>

 $C_{11} = P_5 + P_4 - P_2 + P_6$   $C_{12} = P_1 + P_2$   $C_{21} = P_3 + P_4$   $C_{22} = P_5 + P_1 - P_3 - P_7$ 



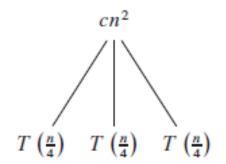
Performance Analysis of straseen's Matrix multiplication

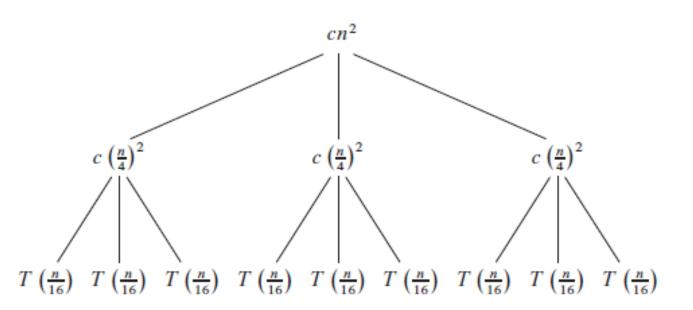
- $T(n) = 7 * T(n/2) + cn^2$ 
  - $= 7 * [7 * T(n/4) + cn^2/4] + cn^2$

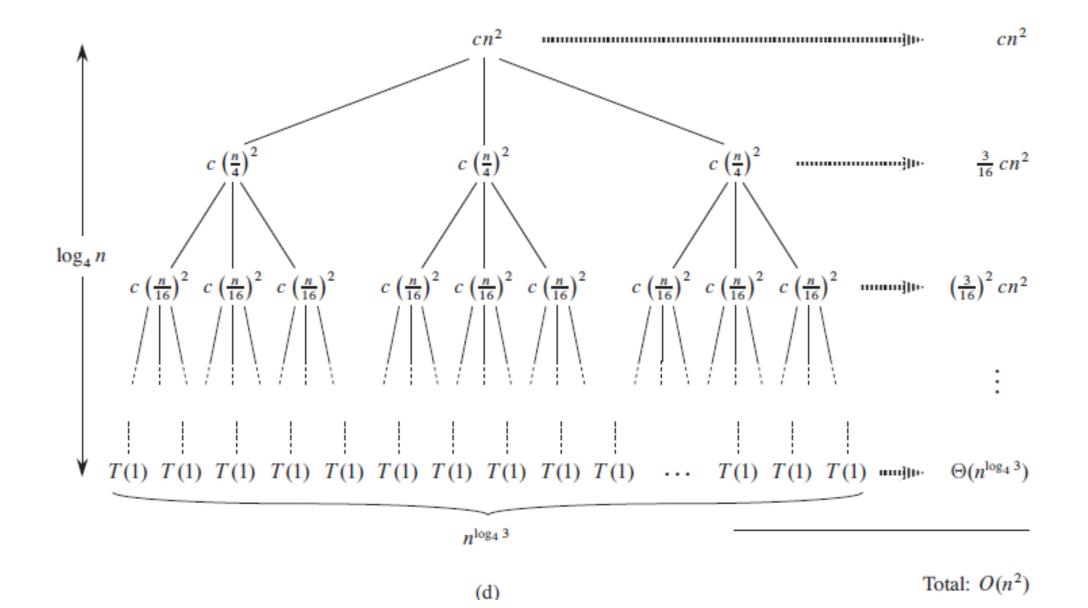
=  $7^2 * [7 * T(n/8) + cn^2/16] + 7cn^2/4 + cn^2$ 

# Solving the Recurrence Relation using recursion tree

 $T(n) = 3T(n/4) + cn^2,$ 







#### Master's Theorem

Let  $a \ge 1$  and b > 1 be constants, let f(n) be a function, and let T(n) be defined on the nonnegative integers by the recurrence

T(n) = aT(n/b) + f(n) ,

where we interpret n/b to mean either  $\lfloor n/b \rfloor$  or  $\lceil n/b \rceil$ . Then T(n) has the following asymptotic bounds:

1. If 
$$f(n) = O(n^{\log_b a - \epsilon})$$
 for some constant  $\epsilon > 0$ , then  $T(n) = \Theta(n^{\log_b a})$ .

2. If 
$$f(n) = \Theta(n^{\log_b a})$$
, then  $T(n) = \Theta(n^{\log_b a} \lg n)$ .

3. If f(n) = Ω(n<sup>log<sub>b</sub> a+ϵ</sup>) for some constant ϵ > 0, and if af(n/b) ≤ cf(n) for some constant c < 1 and all sufficiently large n, then T(n) = Θ(f(n)).</li>